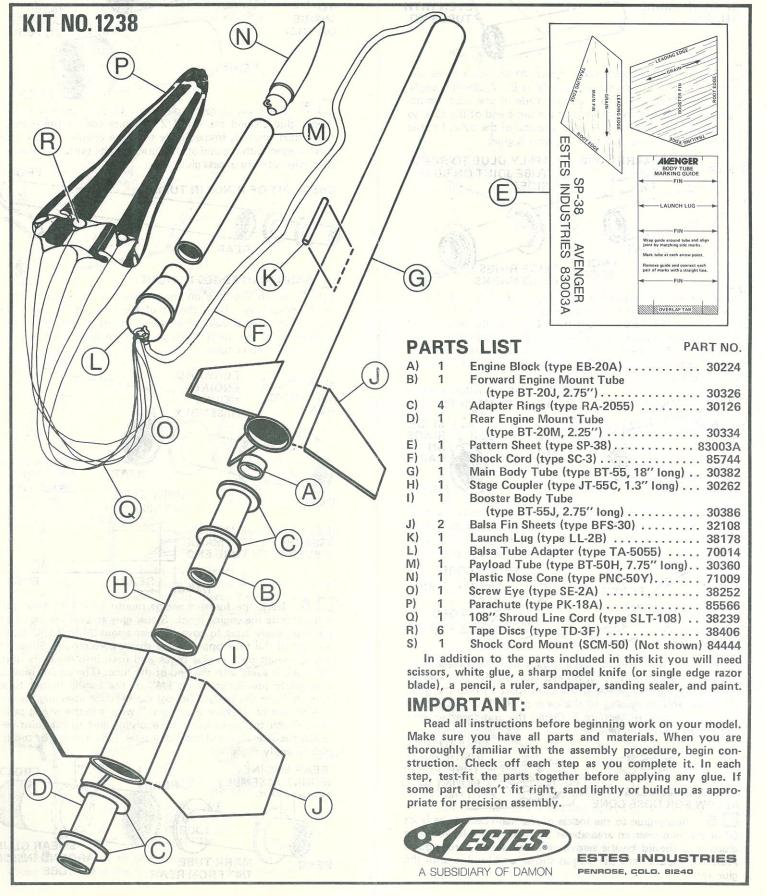
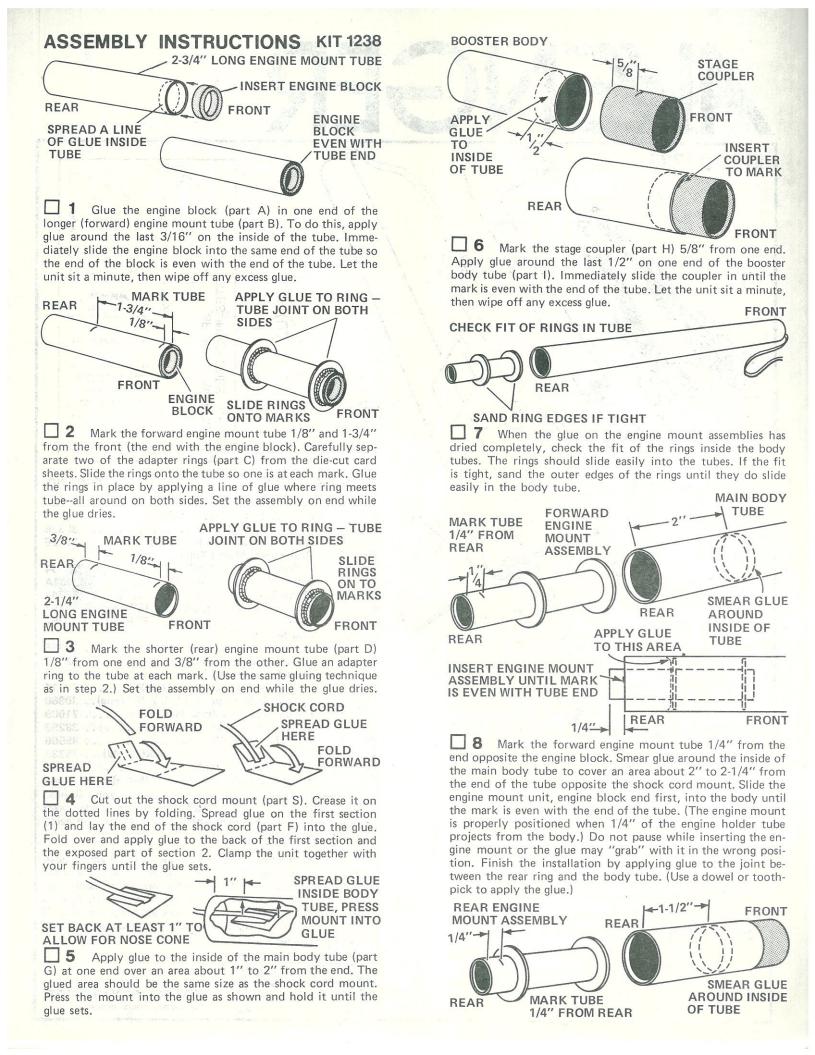
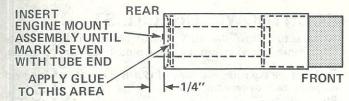
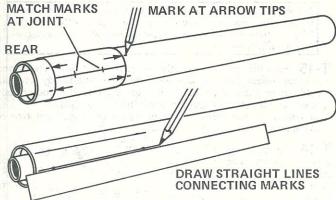
ALENGER







Mark the rear engine mount tube 1/4" from the rear (the end with the greatest space between tube end and ring). Smear glue around the inside of the booster body tube to cover an area 1-1/2" to 1-3/4" from the rear (the end opposite the stage coupler). Slide the engine mount unit, unmarked end first, into the body until the mark is even with the tube end. Apply a line of glue around the joint between the rear ring and the body tube.

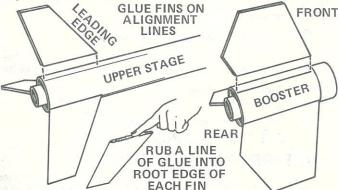


10 Cut out the body tube marking guide from the pattern sheet. Wrap it around the rear of the main body. Mark the tube at each arrow point, front and rear. Draw a straight line connecting each matching front and rear mark. (Use a ruler when drawing lines.) Extend the launch lug line forward 7". Mark the booster tube for three fins in the same way.



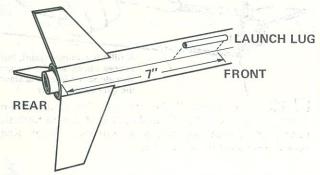
ROUND LEADING AND TRAILING EDGES

11 Fine sand the balsa sheets (part J). Cut out the fin patterns from the pattern sheet. Position the patterns on the balsa as shown and trace around them. You will need three main fins and three booster fins. Carefully cut out the fins using a sharp model knife or single edge razor blade. Sand the leading and trailing edges of the fins round. Sand the other edges so they are square.



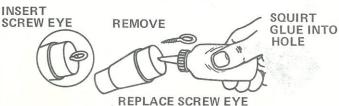
12 Rub a line of glue into the root edge of each fin and allow to dry. Glue the fins to the main body and the booster

body on the fin alignment lines drawn in step 10. Refer to the illustration to be sure you position the fins correctly. The rear edge of each fin should be even with the rear edge of the body tube. Adjust the fins so they project straight away from the body tube. Do not set the rocket on its fins while the glue is wet.

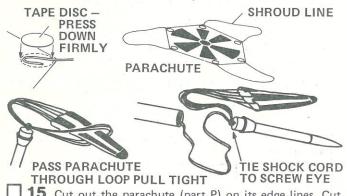


13 Glue the launch lug (part K) to the main body on its line. The front of the lug should be 7" from the rear of the body. Align it straight on the body.

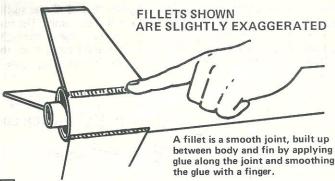




Assemble the payload section. Glue the small end of the adapter (part L) into one end of the payload tube (part M). Insert, but do not glue, the nose cone (part N) into the other end of the payload tube. The nose cone must fit tightly. If it is loose, wrap tape on its base until it makes a tight fit. Insert the screw eye (part O) into the center of the large end of the adapter. Remove screw eye and squirt a small amount of glue into the hole. Re-insert the screw eye.



L 15 Cut out the parachute (part P) on its edge lines. Cut three 36" lengths of shroud line (part Q). Attach line ends to the top of the parachute with tape discs (part R) as shown. Pass the shroud line loops through the screw eye. Pass the parachute through the loop ends and draw the lines tight against the screw eye. Set knot with a drop of glue. Tie the free end of the shock cord to the screw eye.



16 Apply a glue "fillet" to each fin joint. Holding the rocket horizontally (level), apply a line of glue to both sides of each joint. Smooth out the glue with your finger. Keep the

rocket level until the glue dries.



17 When all glue on the outside of the body is dry, prepare the model for painting. Apply at least two coats of sanding sealer to all wood parts. Let dry and sand lightly between coats. Do this until the tiny holes in the wood are filled and everything looks and feels smooth. Paint the entire rocket white. When the white is completely dry, paint the payload section red, or other trim colors of your choice.

FLYING THE AVENGER

Your Avenger model has been designed as a high performance two-stage sport model. The upper stage may also be flown by itself as a single stage sport or demonstration model. Here are some suggestions for getting the best results from your model:

• Obtain a copy of Estes Industries Technical Report TR-2 and study it before flying two-stage models.

Always be extra careful when installing engines. Make sure they face the correct direction for proper staging. Make sure they are held tightly in place to insure proper recovery operation.

 Have an extra person with you when launching to watch the booster stage and retrieve it after flight.

Launch in calm weather. The upper stage will drift a long way in a wind.

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• When flying as a single stage model, make sure the engine is securely held in place.

Always follow the Countdown Checklist when launching your model.

RECOMMENDED ENGINES

BOOSTER

UPPER STAGE

BOOSTER 1/2A6-0, A8-0, B6-0, C6-0

1/2A6-4, A8-5, B4-6, B6-6, C6-7

Use an A8-0 and an A8-5 for the first multi-stage flight.

SINGLE STAGE LAUNCHES A8-3, B4-4, B6-4, B14-5, C6-5

Use an A8-3 engine for the first single stage flight.

COUNTDOWN CHECKLIST

Be sure to follow the HIA - NAR Model Rocketry Safety Code when carrying out all your model rocketry activities.

T-17 Pack eight to ten squares of loosely crumpled recovery wad ding into the body tube from the front.





T-16 Fold the parachute into a triangular shape. Roll 'chute tightly as shown and wrap shroud lines around it. If 'chute is too large, unroll it and repack until it slides easily into rocket. A fit that is too tight may prevent parachute from ejecting properly.

NOTE: DO NOT pack parachute until you are actually ready to launch. For maximum parachute reliability, lightly dust the 'chute with ordinary talcum powder before each flight, especially in cold weather.

T-15 Pack the shock cord neatly into rocket, then slide the adapter into place. Adapter should separate easily from rocket body tube, but should not be extremely loose. If it is too tight, sand inside of body tube end and shoulder of adapter with extra fine sandpaper.

If adapter is too loose, add a wrapping of transparent tape or masking tape to the shoulder of the adapter.

T-14 Select an upper stage engine and a booster engine. Remove any burrs from the ends of the engines by holding them against a smooth surface and turning as

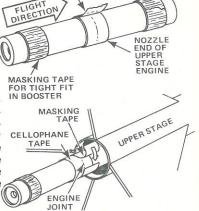
smooth surface and turning as shown at right. **T-13** Position the engines with

the nozzle of the upper stage engine against the top end of the booster engine. Wrap a layer of cellophane tape tightly around the joint as shown at right. Check to be sure the engines are in their

proper relative positions.

T-12 Wrap masking tape around the top of the upper stage engine so it makes a tight friction fit in the engine mount tube. Insert the upper stage end of the engine unit into the upper stage engine mount. Finish securing it by wrapping a layer of masking tape around the end of the engine mount tube and the end of the engine as shown. Press the tape tight against the engine.





T-11 Slide the booster into place on the engine unit from the bottom. Position it so the stage coupler fits all the way into the upper stage and the fins are in line. Secure the booster in place by wrapping a layer of masking tape around the end of the engine mount tube and the engine. Press the tape down tightly.

T-10 Install an igniter in the booster engine as directed in the engine instructions.

T-9 Disarm the launch panel--remove safety key.

T-8 Place rocket on launch pad, making sure rocket slides freely on launch rod. Clean the micro-clips and attach them to the igniter.

T-7 Clear the launch area, alert recovery crew and trackers. Check for low flying aircraft and unauthorized persons in the recovery area.

T-6 Arm the launch panel--insert safety key.

5 4 3 2 1 LAUNCH!!

MISFIRE PROCEDURE

Occasionally the igniter will heat and burn in two without igniting the engine. This is almost always caused by a failure to install it correctly. Disarm the launch panel, remove the model, clean the igniter residue from the nozzle, and install a new igniter. Follow the launching procedure again.

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