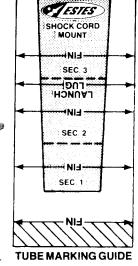






FLYING MODEL ROCKET #1991

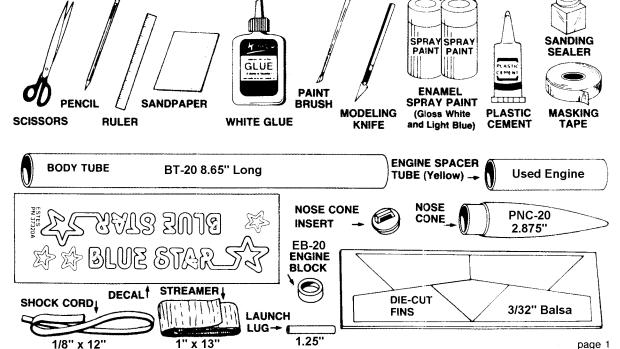


ASSEMBLY TIP

Read all instructions before beginning work on your model. Make sure you have all parts and supplies. Test fit all parts together before applying any glue. If any parts don't fit properly, sand as required for precision assembly.

PARTS AND SUPPLIES

Locate the parts shown below and lay them out on the table in front of you. In addition to the parts included in the kit you will also need:



ROCKET ASSEMBLY

A Mark engine spacer tube 1/4 inch from one end.

from one end.

B. Apply glue inside the body tube

the engine spacer tube (yellow), push engine block up into the end of the body tube with glue in it until the mark on the engine spacer tube is even with the end of the body tube. Remove the en-

gine spacer tube IMMEDIATELY.

2

A. Fine-sand balsa pre-cut sheet.
Carefully remove fins by freeing edges with sharp knife.

B. Stack fins together. Sand all edges smooth.

3

 A. Cut out tube marking guide from front of instructions and wrap guide around the tube. Secure it with tape. Mark tube at arrows and remove guide and save.
 B. Connect marks with lines. Extend

launch lug line.

4

 A. Lay fins on pattern to find gluing (root) and front (leading) edges.
 B. Position and glue fins on alignment lines one at a time. Let each dry several minutes before apply-

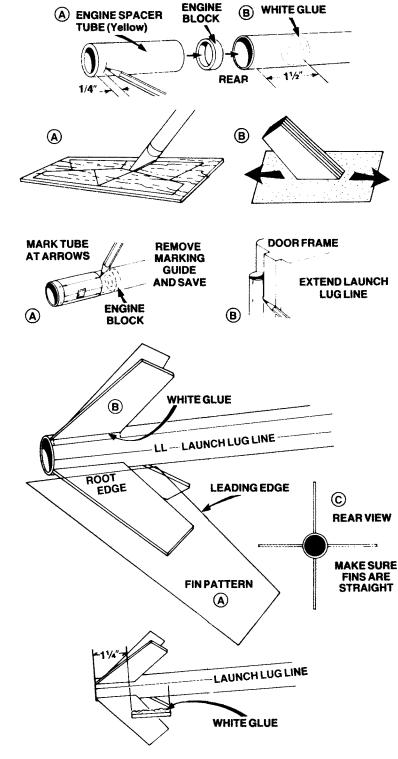
ing the next one.C. Adjust fins to project straight out from tube.

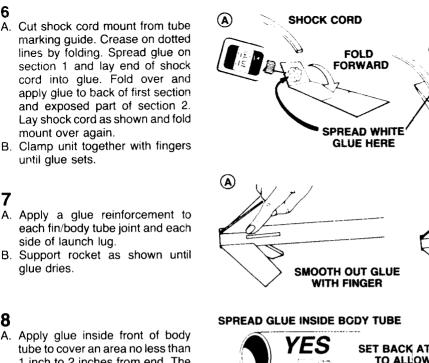
D. Do not set rocket on fins while glue is wet.

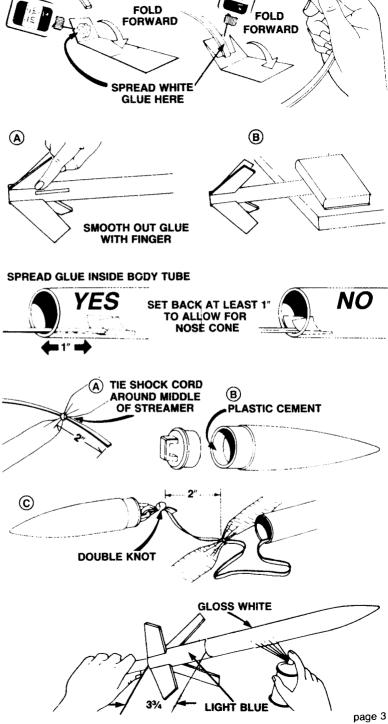
FINS MUST BE ATTACHED CORRECTLY FOR STABLE FLIGHT!

5

Glue launch lug straight on launch lug line 1½ inches from rear of tube as shown.







(B)

8 A. Apply glue inside front of body tube to cover an area no less than 1 inch to 2 inches from end. The

side of launch lug.

alue dries.

mount over again.

until alue sets.

6

- glued area should be same size as shock cord mount. B. Hold until glue sets.
- A. Using a double knot, tie the free end of the shock cord around the middle of the streamer about 2

inches from end of shock cord. B. Apply plastic model cement (NOT

white glue) around the inside of the nose cone. Push the nose cone insert into the nose cone. Let cement dry.

C. Tie end of shock cord to nose cone loop. **FINISHING YOUR**

ROCKET Apply sanding sealer to part with small brush. When sealer is dry, lightly sand

all sealer surfaces. When sealer is completely dry, paint entire model with gloss white spray enamel. Follow instructions on

spray can for best results. Let paint dry overnight. Mask top of model and paint lower 33/4 inches of rocket light blue.

Avoid lacquer paints. Allow model to dry overnight before applying decals.

DECALS: To apply decals, cut each out, dip in lukewarm water for 20 seconds, and hold until it uncurls. Refer to photograph on front page and/or on front of panel for decal placement. Slip decal off backing sheet and onto model. Blot away excess water. For best results, let decals dry overnight and apply a coat of clear gloss spray paint to protect decals.

ROCKET PREFLIGHT



FOLD STREAMER 3 TIMES

FOLD OVER AND

BEND

TIPS

ROLL **TIGHTLY**

NOTE: If streamer fits too tightly into body, remove and re-roll. A too-tight fit could cause an ejection malfunction during flight.

INSERT SHOCK CORD, STREAMER. AND NOSE CONE INTO ROCKET

PREPARE ENGINE

INSERT



IGNITER TIP MUST TOUCH PROPELLANT DEEP INSIDE

NOZZLE OPENING

TAPE IN PLACE WRAP TAPE AROUND **REAR OF ENGINE**

FOR FRICTION FIT

LAUNCH LUG

APPLY AND FIRMLY

PRESS TAPE DISC

OR MASKING

PUSH ENGINE INTO ROCKET UNTIL IT IS AGAINST ENGINE BLOCK

ENGINE MUST FIT TIGHTLY TO OBTAIN PROPER STREAMER DEPLOYMENT

LAUNCH SUPPLIES

To launch your rocket you will need the following items:

- —An Estes model rocket launching system
- -Estes Recovery Wadding (No. 2274)
- -Recommended Engines: 1/2A6-2, A8-3, A8-5, B4-4, B6-4, B6-6, C6-5, or C6-7.

Use 1/2A6-2 engine for your first flight to become familiar with your rocket's flight pattern.

FLYING YOUR ROCKET

Choose a large field away from power lines, tall trees, and low flying aircraft. Try to find a field at least 250 feet square. The larger the launch area, the better your chance of recovering your rocket. Football fields and playgrounds are great. Launch only during calm weather with little or no wind and good visibility.

Launch area must be free of dry weeds and brown grass.

MISFIRES

Failure of the model rocket engine to ignite is nearly always caused by incorrect igniter installation. An Estes igniter will function properly even if the coated tip is chipped. However, if the coated tip is not in direct contact with the engine propellant, it will only heat and not ignite the engine.

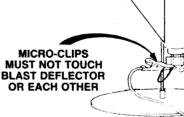
When an ignition failure occurs, remove the safety key from the launch control system and wait one minute before approaching the rocket. Remove the expended igniter from the engine and install a new one. Be certain the coated tip is in direct contact with the engine propellant, then tape the igniter leads firmly to base of engine as illustrated above. Repeat the countdown and launch procedure.

FOR YOUR SAFETY AND ENJOYMENT

Always follow the NAR-HIA* MODEL ROCKETRY SAFETY CODE while participating in any model rocketry activities. *National Association of Rocketry-The Hobby Industry of America page 4

COUNTDOWN AND LAUNCH LAUNCH ROD

MILE 2540 2/3



(10) REMOVE SAFETY KEY to disarm the launch controller.

BLAST

DEFLECTOR

Remove safety cap and slide launch lug over launch rod to place rocket on launch pad. Make sure the rocket slides

freely on the launch rod. Attach micro-clips to the igniter wires. Arrange the clips so they do not touch each other or the metal blast deflector. Attach clips as close to protective tape on igniter as possi-

Move back from your rocket as far as launch wire will permit (at least 15 feet).

INSERT SAFETY KEY to arm the launch controller. Give audible countdown...5...4...3...2...1...

PUSH AND HOLD LAUNCH LAUNCH!!! BUTTON UNTIL ENGINE IGNITES

Remove safety key-Replace cap on rod.

83915B

