

PQuick Release
Engine Mount
Length: 25.4 in. (64.5 cm)
Dia.: 1.32 in. (33.5 mm)
Payload Dia.: 1.64 in. (41.6 mm)

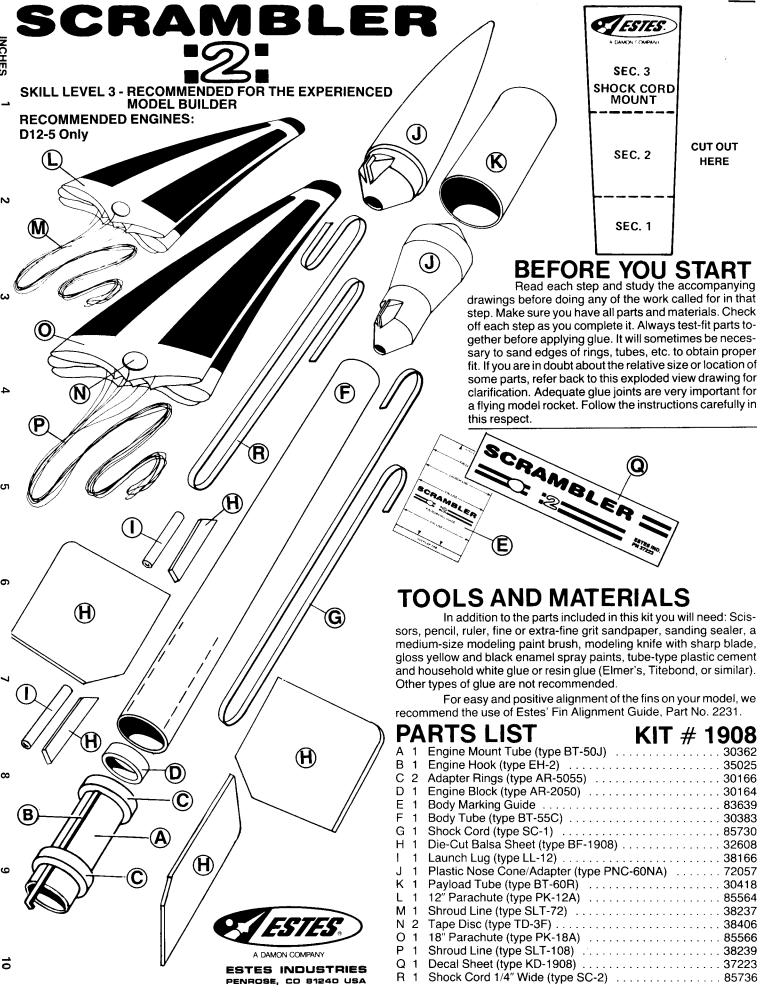
Weight: 3.2 oz. (90 g) Engine Types: D12-5

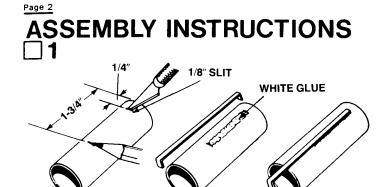


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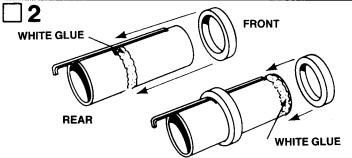
ESTES INDUSTRIES



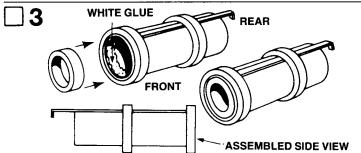


Mark the engine mount tube (part A) 1/4'' and 1-3/4'' from one end. Cut a 1/8'' long slit in the tube at the 1/4'' mark. Apply a line of glue between the two marks. Push one end of the engine hook (part B) into the slit as shown. Press the main part of the hook into the glue.

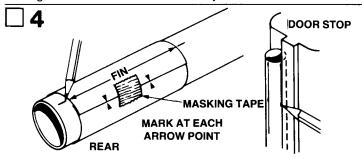
REAR:



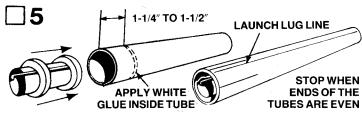
Apply a line of glue around the tube just forward of the 1-3/4" mark. Slide one of the adapter rings (part C) onto the tube from the forward end, over the engine hook, and up to the 1-3/4" mark. Apply a line of glue around the tube just forward of the engine hook. Slide the remaining adapter ring onto the forward end of the tube until it just touches the engine hook.



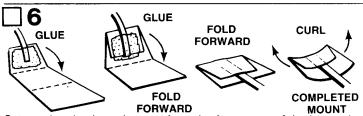
Smear a line of glue around the inside of the forward end of the engine mount tube and push the engine block (part D) in until it stops against the engine hook. Set the unit aside to dry.



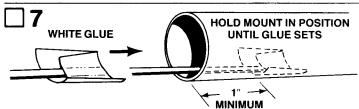
Cut out the body marking guide (part E) from the back of the display panel. Wrap it around one end of the rocket body tube (part F). Match the printed guide marks and tape guide in place. Mark the tube at each arrow point. Remove the guide. Place the body tube against the inside edge of a door frame as shown. Draw a line about 4" long from the tube end through each pair of fin line marks. Draw a line the entire length of the body tube through the launch lug marks. Label this launch lug line. You may prefer to use a ruler to connect the tube marks and draw the alignment lines.



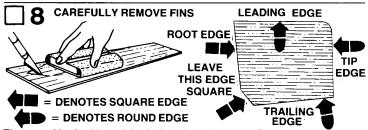
Smear a line of glue around the inside of the rear end of the body tube. The glue line should be about 1-1/4" to 1-1/2" from the end of the tube. Push the engine mount unit in right away -- but be sure the mount is turned so the hook will stick out of the end of the tube. Position the engine mount so that the engine hook is centered with the launch lug line. Push the engine mount in with one smooth motion until the ends of the tubes are even.



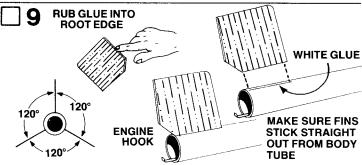
Cut out the shock cord mount from the front page of the instruction sheet. Crease it on the dotted lines by folding. Spread glue on the first section (1) and lay the end of the shock cord (part G) into the glue. Fold over and apply glue to the back of the first section and the exposed part of Section (2). Lay the shock cord as shown and fold over again. Clamp the unit together with your fingers until the glue sets.



Smear glue over the back side of the shock cord mount as shown. Hold the mount so its wide end enters the tube first, and press it into place in the front of the body tube. Make sure the front of the mount is at least 1" from the tube end to allow for the nose cone. Hold the mount in place until the glue sets.

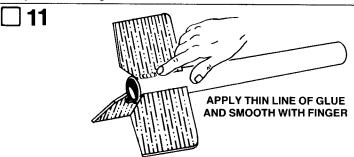


Fine-sand both sides of the balsa sheet (part H). Carefully remove the fins from the sheet using a sharp knife. Sand all fin edges round except the root edge (the edge which glues to the rocket body). The root edge of each fin must be square.

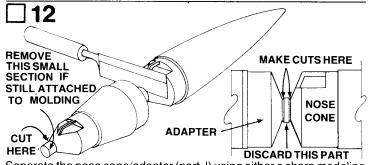


Rub a line of glue into the root edge of each fin and allow to dry. Glue the fins to the body on the alignment lines. The rear of each fin should be even with the rear of the body tube as shown. Adjust the fins so they stick straight out from the body. Do not set the rocket on its fins while the glue is drying.

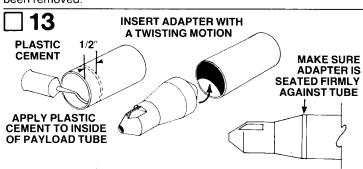
Cut the launch lug (part I) into two 1" lengths. Glue the two lugs to the two balsa launch lug stands-offs as shown. Make sure they are glued straight. Then glue these lug assemblies to the body tube on the launch lug line. The rear stand-off should be glued even with the rear of the body tube. The forward stand-off is glued to the body 10" from the rear of the tube. Sight down the body tube to be sure the lugs are straight before the glue sets.



When the fin and stand-off joints have dried, apply glue reinforcements to each joint. Holding the model level, apply a narrow line of glue to both sides of each fin joint. Smooth out the glue with your finger. IMPORTANT — Keep the model level until the glue dries.



Separate the nose cone/adapter (part J) using either a sharp modeling knife or modeler's saw. Use the grooves molded into the part as cutting guides. Discard the small section of plastic removed between the two parts as it is not used. You will also need to cut away and discard the small tubular section at the base of the adapter if it has not already been removed.

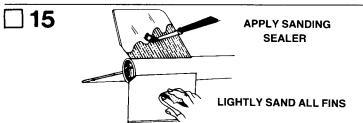


Apply a liberal amount of tube-type plastic cement around the inside of one end of the payload tube (part K). The cement should be about $1/2^{\prime\prime}$ from the end of the tube. Insert the adapter with a twisting motion until its shoulder is seated firmly against the payload tube end. Set aside to dry thoroughly. Insert the nose cone into the payload tube, but do <u>not</u> glue it into place.

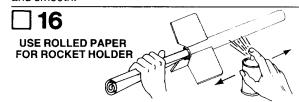


Cut out the 12" parachute (part L) on its edge lines. Cut three equal lengths of shroud line from the 72" long shroud line (part M). Attach line ends to the top of the parachute with one set of tape discs (part N) as shown. Form a small loop in the end of the shroud line. Holding the loop, gently center it inside the tape disc on the sticky side. Then carefully press the disc onto its proper place on top of the parachute. Firmly press the tape disc into place until both the disc and parachute material are molded around the shroud line loop. Repeat for the other shroud line ends and tape discs. Set the completed parachute aside until needed in Step 20.

Cut out the 18" parachute (part O) and assemble it with the 108" shroud line hemp (part P) and the remaining tape disc set. Use the same method to attach the shroud lines and tape discs as for the 12" parachute. Set this completed parachute aside until needed in Step 21.



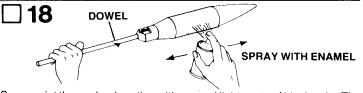
Proper application of sanding sealer makes the rocket look better and reduces drag so that the rocket will fly higher. However, this step is not essential to make a safe, attractive rocket. Apply a coat of sanding sealer to each fin. When sealer is dry, lightly sand all the sealed surfaces. Repeat sealing and sanding process until balsa grain is filled and smooth.



After the sanding sealer is completely dry, paint the entire booster section bright yellow. Follow instructions on the spray can for best results. We recommend spray enamel. Do not paint the model with lacquer paint. Shake can before spraying. Hold the can straight up and spray in long, smooth "strokes". Spray the model with several light, dry mist coats of paint to avoid "runs". Shake can periodically. To obtain a gloss, final coat should be applied slightly heavier. Let this coat dry overnight.



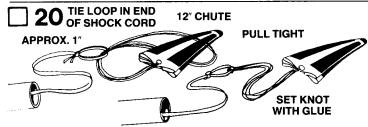
After the yellow paint has dried, apply masking tape and paper to protect one fin and the body tube which will remain yellow. (See the Decor Layout illustration.) Paint the remaining two fins Gloss Black. Cafefully remove the masking tape and paper as soon as the paint is dry.



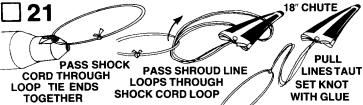
Spray paint the payload section with several light coats of black paint. The payload section can be supported by a dowel or stick inserted in the center opening in the adapter while being painted and drying.



When all paint is dry, apply the decals (part Q) in the positions shown. (A) Cut only one decal at a time from sheet. (B) Submerge decal in lukewarm water until decal slides on backing paper (usually 15 to 30 seconds). (C) Gently slide decal from backing paper onto model. (D) Move decal into exact position and carefully blot away excess water with a soft cloth. (E) If the decal "sticks" before you have it in position, apply water over the decal with a brush. This will permit the decal to be moved. (F) Smooth out all wrinkles and air bubbles before the decal dries. We recommend that the completed model be sprayed with Testor's "Gloss Cote". This is a clear spray paint that protects the model's finish.



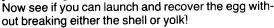
Tie a loop in the free end of the shock cord. The loop should be about 1" in diameter. Pass the shroud line loops of the 12" 'chute through the loop in the shock cord. Pass the parachute through the loop ends and draw the lines tight against the shock cord loop. Set the knot with a drop of glue.

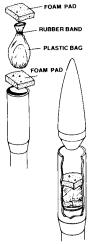


Pass one end of the 1/4" wide shock cord (part R) through the loop in the bottom of the payload adapter. Tie the two ends of the shock cord together with a double knot. Position the shock cord loop in the adapter so that the knot is half-way between the adapter and the end of the loop. Pass the shroud line loops of the 18" parachute through the shock cord loop. Pass the parachute through the loop ends and draw the lines tight against the shock cord loop. Set the knot with a drop of glue.

LAUNCH AN EGG!?

The Scrambler 2 was designed as a sport model for lofting of all things--EGGS! Launching an egg provides lots of fun and excitement without risking the life of an innocent small creature. Select a small egg which will slide easily into the payload compartment. Place the egg in a small plastic bag and seal the bag. Make a cushion of foam rubber or crumpled tissue paper in the bottom of the payload compartment. Carefully slide in the egg. Top the egg with another pad of foam rubber or tissue, and then push the nose cone firmly into place. The fit of the nose cone is extremely important in keeping the egg secure. If the fit is too loose, add layers of masking tape around the base of the nose cone until the fit is good and snug, yet not so tight that it cannot be removed.





AUNCHING COMPONENTS

To launch your rocket you will need the following items:

- An Estes model rocket launching system
- -Flame retardant recovery wadding (Estes Cat. No. 2274).
- -Estes D12-5 model rocket engines only.

Be sure to follow the HIAA-NAR* Model Rocket Safety Code when carrying out your model rocket activities. *HIAA---Hobby Industry of America

*NAR-National Association of Rocketry

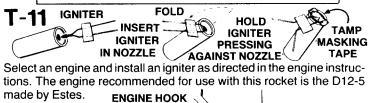
COUNTDOWN CHECKLIST

T-13Pack 4 to 6 squares of loosely crumpled recovery wadding into main body tube. The wadding should fill the bottom of the parachute compartement for at least two inches.



 □ ■ Loosely fold the main parachute and lay it on top of the wadding, with its shroud lines and shock cord on top of it. Fold and pack the parachute for the payload section on top of the main 'chute. Slide the payload section into place.

> NOTE: DO NOT pack parachute until you are actually ready to launch. For maximum parachute reliability, lightly dust the 'chute with ordinary talcum powder before each flight, especially in cold weather.



T-10

Insert engine into rocket engine mount. Engine hook must latch sec-

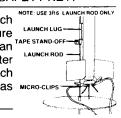
urely over end of the engine.

T-9 Disarm the launch panel—REMOVE SAFETY KEY!

MUST LATCH

SECURELY

T-8 Slide launch rod through rocket launch lug and place rocket on launch pad. Make sure the rocket slides freely on the launch rod. Clean TAPE STAND-OFF the micro-clips and attach them to the igniter wires. Arrange the clips so they do not touch each other or the metal blast deflector. Attach clips as MICRO-CLIPS close to protective tape on igniter as possible.



T-7 Clear the launch area. Alert recovery crew and trackers. Check for low flying aircraft and unauthorized persons in the recovery area.

 $\mathsf{T} extstyle{-}\mathsf{6}$ Arm the launch panel—INSERT SAFETY KEY!

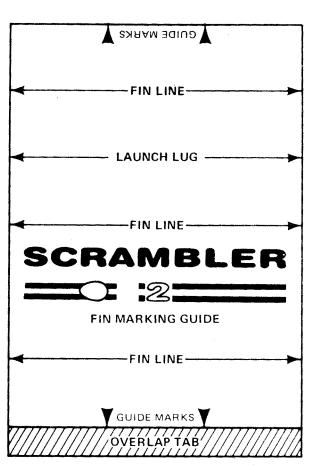
5-4-3-2-1-LAUNCH!!

Repeat Countdown Checklist for each flight.

MISFIRE PROCEDURE

Disarm the launch panel. Wait one minute before approaching the rocket on the launch pad. Remove the rocket, clean the igniter residue from the nozzle of the engine, and carefully install a new igniter. Repeat the Countdown Checklist.

Failure of the rocket engine to function properly is nearly always caused by a failure to install the igniter correctly. This failure permits the igniter to heat and burn into two pieces without igniting the engine.



Estes Ind. PN 83639

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SCRAMBLER

