





## PRE-LAUNCH CHECK

For safety, never launch a damaged rocket. Check the rocket's body, nose cone and fins. Also, check the engine mount, recovery system and launch lug(s). Repair any damage before launching the rocket.

**FLYING YOUR ROCKET**Choose a large field (250 ft. [76 m] square) free of dry weeds and brown grass. The larger the launch area, the better your chance of recovering your rocket. Football fields and playgrounds are great. Launch only with little or no wind and good visibility.

Always follow the National Association of Rocketry (NAR) SAFETY CODE.

## **MISFIRES**

TAKE THE KEY OUT OF THE CONTROLLER, WAIT ONE MINUTE BEFORE GOING NEAR THE ROCKET! Disconnect the igniter clips and remove the engine. Take the plug and igniter out of the engine. If the igniter has burned, it worked but did not ignite the engine because it was not touching the propellant inside the engine. Put a new igniter all the way inside the engine without bending it. Push the plug in place. Repeat the steps under Countdown and Launch.



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**ASSEMBLY TIP:** Read all instructions before beginning work on your model. Make sure you have all parts and supplies.

TEST FIT ALL PARTS TOGETHER BEFORE APPLYING ANY GLUE! If any parts don't fit properly, sand as required for precision

assembly.



## FLYING MODEL ROCKET KIT INSTRUCTIONS KEEP FOR FUTURE REFERENCE



**SUPPLIES** In addition to the parts included in the kit you will also need:













SANDPAPER CEMENT (#400-600 Grit)









