BOEING A.L.C.M. CRUISE MISSILE

SKILL LEVEL 4 – Recommended for Advanced Rocketeers.

RECOMMENDED ENGINES:
A8-3 B4-4 B6-4 B8-5 C6-5

BEFORE YOU START

Read all instructions before beginning work on your model. Make sure you have all parts and materials. When you are thoroughly familiar with the assembly procedure, begin construction. Check off each step as you complete it. In each step test-fit the parts together before applying any glue. If some part doesn't fit properly, sand lightly or build up as required for precision assembly.

KIT NO. 1336
PARTS LIST

<table>
<thead>
<tr>
<th>Part</th>
<th>Description</th>
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<tr>
<td>A 1</td>
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<td>F 1</td>
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<tr>
<td>P 1</td>
<td>Decal (type KD-1336)</td>
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TOOLS AND MATERIALS

In addition to the parts included in this kit you will need white glue (Titebond, Elmer’s, or similar household white glue is recommended), scissors, pencil, ruler, fine and extra-fine grit sandpaper, masking tape, tube-type plastic cement, contact cement, modeling knife with sharp blade, razor saw, tweezers, rubber bands, wax paper, and white enamel spray paint.
ASSEMBLY INSTRUCTIONS

1. BEND ON SCORED LINES

Carefully remove the parachute tube support from the die-cut card (part A). Use a modeling knife to free the part from the sheet. Bend it on the scored lines to the shape shown.

2. MARK TUBE

Measure 1-1/2" from the front end (end with engine block) of the engine tube and make a mark on the engine tube at this location. Carefully remove the crescent shaped adapter ring from the die-cut card and glue it into position on the 1-1/2" mark making sure it points straight away from the engine tube as shown and is centered over the engine hook. Carefully remove the last adapter ring from the die-cut card. Glue it into position on the front end of the engine tube assembly. Be sure the tick mark on the adapter ring is aligned with the engine hook. Allow the glue to "set" then apply a glue reinforcement around both sides of the engine tube/adapter ring joints. Set aside to dry thoroughly.

3. CUT 1/8" SLIT

Stand the engine tube (part C) next to the engine block (part D) and mark the engine tube with a pencil as shown. Make a 1/8" slit in the engine tube at the pencil mark. Push the engine hook (part E) into the slit and apply a piece of masking tape to hold hook in place as shown. Run a bead of glue around inside of the slit end of the engine tube. Insert the engine block as shown. Make sure engine block is against engine hook.

4. FRONT

NOTE: The plastic parts in your kit may be covered with a slightly oily substance which was applied to help remove them from the mold in the molding process. To remove this oily substance, wash all plastic parts in warm soapy water, then rinse thoroughly.

5. REMOVE PIECES CAREFULLY AND SAND EDGES

Remove the pre-cut wings, rudder, fins and retaining plate from the die-cut plastic sheet (part F). Use a modeling knife to free each part. Carefully sand the edges of each part with sandpaper to remove any rough edges on the parts.

6. LUG SET

Remove the wing hinge halves from the plastic hinge/lug set (part G). Carefully sand the hinge part that goes inside the other half until the assembled parts rotate easily, but do not sand so much as to cause them to be too loose. Pull the two pieces apart and cement a wing hinge half to each wing with tube-type plastic cement, making sure the wing fits correctly into the area provided in the wing hinge half as shown. Allow these parts to dry thoroughly.
Test-fit the engine mount assembly in the end of the parachute tube (end without the support) as shown. The engine mount should extend 1-1/2" from the end of the parachute tube. Remove engine mount and smear glue with the aid of a stick or dowel inside the tube to cover an area about 1" to 1-1/2" from the end of the tube. Immediately insert the engine mount until the adapter ring is just inside the parachute tube and the engine hook is pointing down as shown. Apply a glue reinforcement at the adapter ring/parachute tube joint by applying a bead of glue along the joint and smoothing it with your finger. Set this aside to dry.

Lightly score around the nose cone/body joint with a razor saw on the Cruise Missile body (part H). Bend body gently so it breaks apart at the scored line. Using the razor saw cut the missile body along the edge of the shoulder and missile body as shown. Lay a sheet of sandpaper flat on your work surface and pass the open end of the body across it to smooth out the edges. Be careful not to sand off too much of the plastic.

Score around the missile body at the rear of the body with the razor saw and then carefully cut along the scored line with the razor saw to remove the scrap end of plastic. The blow-molded plastic is thicker here, and requires care and patience to cut.

The molded plastic body and nose cone may have excess plastic ("flash") around the plastic parts. Remove this flash from around the plastic parts with a modeling knife. Open the eyelet in the nose cone with extreme care and be sure not to trim off the pitot tube positioning lug. Open the hole in the missile body behind the rudder location using the point of your modeling knife.

Remove the three nibs that cover the holes for the fins and rudder. Carefully slide knife blade along missile body removing only the small nib as you go. The side fin nibs must be removed very carefully because the plastic is thin in this area and could cut easily or even tear. The rudder nib is in an area where the plastic is thicker and may need to be cut away with a few strokes of the modeling knife. You may need to open the rudder hole a little more once you have removed the nib.

Test-fit the engine mount tube portion of the parachute tube/engine mount assembly into the opening at the rear of the missile body. Using a modeling knife cut around the inside of the opening to enlarge the hole if this is needed. Make a small notch in the missile body as indicated in the illustration to accommodate the engine hook.

Roll clay weight (part I) into a thin "snake". Cut into 1/2" sections and drop through hole in rear of nose cone. Pack the clay firmly into the nose using a small dowel or stick. Use all the clay.

Remove the pitot tube from the plastic hinge/lug set and attach pitot tube to the nose cone with tube-type plastic cement using the positioning lug to align it properly as shown. Make sure the pitot tube extends forward from the positioning lug.

Remove the launch lug from the plastic hinge/lug set. Using tube-type plastic cement smear a small amount on the bottom side of the launch lug. Make sure the hold down tab for the wings is pointing forward as shown. Cement the lug to the rear lug mount on the missile body. Make sure the lug is aligned over the rear lug mount on the missile body.
Cut a 3/16" piece out of each of the centering rings (part J) as shown.

After the glue on the parachute tube/engine mount assembly is dry, slide this assembly into the missile body so the engine tube extends out the back and it seats against the inside of the missile body. Make sure the tube support in the front of the body is properly aligned and that the engine hook is positioned in the slot at the rear of the missile body. Smear glue around the engine tube end being careful not to get glue on the engine hook. Then slide the other centering ring onto the tube against the rear of the missile body and even with the rear of the engine tube. Make sure engine hook is centered in the notch in the centering ring. Cut out the ring cover located on the front of the instructions. Check that the cover fits properly around the centering ring. Trim if necessary. Coat the cover with a thin film of glue and wrap it around the centering ring and hold in place until glue sets.

Test-fit each rudder and fin in its slot. Make sure the root edges touch the engine tube inside the missile body and the fin edges touch the outside surface of the body. Make sure the end view of rocket and angles of the fins approximate that of the illustration above. Check the alignment of the fins and their fit again. If they do not fit properly, lightly sand the end of the tab on the fin until you get a good fit. Also, if necessary, slightly enlarge the slot so each fin root edge rests firmly on the outside surface of the body.
Coat the root edge of the rudder with a generous amount of contact cement. Push the rudder into its slot all the way in until it touches the engine tube, then immediately remove it and allow contact cement to dry. Apply a line of tube-type plastic cement around the rudder slot. Push rudder into slot making sure it is seated against the engine tube and the outside surface of the body. Check alignment so rudder is aligned straight away from missile body. Repeat this same procedure with each fin. After all fins and rudder are in place, make sure they are aligned properly.

Assemble wing halves and hinge as shown. Place wing assembly on pivot point and place small amounts of tube-type plastic cement on the forward and rear retainer supports. Place plastic retainer plate in position. Make sure the cement doesn’t get on hinge or hinge point. Wrap rubber bands around the body to hold the plate and wings in place until cement dries.

NOTE: After tube-type plastic cement is dry, check launch lug portion of hinge and lower launch lug to be sure they are properly aligned. Pass a launch rod through both lugs to do this. You may have to trim a little plastic from the rod channel in hinge.

After all cement has dried, give each fin and rudder joint a plastic cement reinforcement. Hold model level and apply a line of tube-type plastic cement to both sides of each fin joint. Rub cement into missile body/fint joint and smooth out the cement with your finger. Keep the model level until cement dries.

Push parachute and shock cord into parachute tube and slide nose cone into place. Roll up a piece of newspaper tight enough to go into the engine mount and slide it into the engine mount as shown. Using this as a paint handle apply two light coats of gloss white enamel spray paint. Allow each coat of paint to dry completely. Follow paint instructions on spray can for best results.

When all paint is completely dry, apply decals (part Q). Apply all decals in the locations shown in the illustration and on the full-color package front. Be sure to read all decaling instructions before beginning.

A. Wash hands with soap and water to remove excess skin oil.
B. Wipe model with clean, damp cloth to remove oily fingerprints.
C. Select the particular decal you wish to apply. Cut only that decal from the sheet, trimming as closely as possible to the printed design. Place the remainder of the decal sheet to one side so water will not be accidentally dripped on it.
D. Submerge the decal completely in a pan of lukewarm water until it will slide on the backing material. For larger decals, this may take more time than for smaller decals.
E. Remove decal from water and slide decal off backing material and onto the model. With tweezers, gently move the decal until it is in the desired position. If the decal “grabs” and will not move, do not force it. Use a paint brush to apply a little water to the decal surface. The water will run under the decal so you can move it easily.
F. Let decal set a couple of minutes, then blot gently with a clean cloth to remove excess water and air bubbles. Do not rub the cloth back and forth or you may move or wrinkle the decal. After decal has set for another 3 or 4 minutes, you may gently rub the cloth over it to remove any remaining moisture or trapped air. If you encounter a stubborn air bubble, prick the bubble with the point of a pin, place a drop of water on the area, and press down with the cloth to smooth the decal into place.
G. When applying the rest of the decals, be careful that you do not disturb those decals previously applied.
H. Start with bottom portion of mouth first. Position mouth decal on bottom of nose cone so slot in decal slips over the pitot tube. Apply all other decals as shown on the full-color panel.
**LAUNCHING COMPONENTS**

To launch your rocket you will need the following items:
- An Estes model rocket launch system
- Parachute recovery wadding (Estes Cat. No. 2274)
- Recommended engines: A8-3, B4-4 (first flight), B6-4, B8-5, and C6-5.

Be sure to follow the HIAA-NAR* Model Rocketry Safety Code when carrying out your model rocket activities.

*HIAA -- Hobby Industry Association of America
NAR -- National Association of Rocketry

**COUNTDOWN CHECKLIST**

**T-16**

12" SHROUD LINE

SHOCK CORD

SNAP SWIVEL

Attach the parachute/nose cone via the snap swivel to the small hole in the missile body behind the rudder as shown.

**T-15**

Fold wings back and secure under rear launch lug.

**T-14**

WADDING

Pack 4 or 5 squares of loosely crumpled recovery wadding into the parachute tube.

**T-13**

FOLD

FOLD

Gather the parachute as shown, then fold into a triangular shape. Fold again and insert into rocket body.

NOTE: DO NOT pack parachute until you are actually ready to launch. For maximum parachute reliability, lightly dust the 'chute with ordinary talcum powder before each flight, especially in cold weather.

**T-12**

PACK PARACHUTE

SHROUD LINE

**MAKE SURE SHROUD LINE IS HELD TIGHT WITH NOSE CONE**

Pack parachute, shroud lines, and shock cord neatly into rocket body. The shroud line attached to the rear of the rocket should pass along outside of rocket and be held tight against the outside of rocket by nose cone as shown.

Nose cone should separate easily from rocket body tube, but should not be extremely loose. If fit is too tight, sand inside of body tube and shoulder of nose cone with fine sandpaper. If fit is too loose, add a wrapping of transparent tape or masking tape to shoulder of nose cone.

**T-11**

IGNITER

FOLD

MASKING TAPE

Select an engine and install an igniter as directed in the engine instructions. Use a B4-4 engine for your first flight.

**T-10**

ENGINE HOOK MUST LATCH SECURELY

Insert engine into rocket engine mount. Engine hook must latch securely over end of the engine.

**T-9**

Disarm the launch panel -- REMOVE SAFETY KEY!

**T-8**

STAND-OFF

MICRO CLIPS

Slide launch rod through rocket launch lugs and place rocket on launch pad. Make sure the rocket slides freely on launch rod. Clean the micro-clips and attach them to the igniter wires. Arrange the clips so they do not touch each other or the metal blast deflector. Attach clips as close to engine as possible.

**T-7**

Clear the launch area, alert recovery crew and trackers. Check for low flying aircraft and unauthorized persons in the recovery area.

**T-6**

Arm the launch panel -- INSERT SAFETY KEY!

-5-4-3-2-1-LAUNCH!!

Repeat Countdown Checklist for each flight.

Occasionally the igniter will heat and burn into two pieces without igniting the engine. This is almost always caused by a failure to install it correctly. REMOVE SAFETY KEY from launch panel, remove the model, clean the igniter residue from the engine nozzle, and install a new igniter. Repeat the Countdown Checklist.
Die-Cut Cardstock is .020" thick
Die-Cut Plastic is .040" thick

KIT N0.1336

PARTS LIST

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NAR/HIA Model Rocketry Safety Code

1. Construction—My model rockets will be made of lightweight materials such as paper, wood, rubber, and plastic, without any metal as structural parts.

2. Engines—I will use only pre-loaded factory-made NAR Certified model rocket engines in the manner recommended by the manufacturer. I will not alter or dismantle model rocket engines or their ingredients in any way or attempt to reload these engines.

3. Recovery—I will always use a recovery system in my rockets that will return them safely to the ground so that they may be flown again. I will use only flame-resistant recovery wadding in my rockets.

4. Weight Limits—My model rocket will weigh no more than 1500 grams (53 oz.) at lift-off, and the engines will contain a total of no more than 125 grams (4.4 oz.) of propellant. My model rockets will weigh no more than the engine manufacturer's recommended maximum lift-off weight for the engines used or will use the engines recommended by the manufacturer for my rocket.

5. Stability—I will check the stability of my model rockets before their first flight, except when launching models of already proven stability.

6. Payloads—My model rockets will never carry live animals or payloads that are intended to be flammable or explosive.

7. Launch Area—I will launch my model rockets outdoors in a cleared area, free of tall trees, power lines, and buildings. I will ensure that people in the vicinity are aware of the pending rocket launch and are in a position to see the rocket's lift-off before I begin my audible 5-second countdown.

8. Launcher—I will launch my model rockets from a rod or other device which provides rigid guidance until the rocket has reached a speed adequate to ensure a safe flight path. To prevent accidental eye injury, I will always place the launcher so that the end of the rod is above eye level or will cap the end of the launch rod when approaching it. I will cap or disassemble my launch rod when not in use and will never store it in an upright position. The launch device will have a jet deflector to prevent the exhaust gas from hitting the ground directly. I will always clear the area around my launch device of brown grass, dry weeds, and other easy-to-burn materials.

9. Ignition System—The system I use to launch my model rockets will be remote-controlled and electrically operated and will contain a launching switch that will return to "off" when released. The system will contain a removeable safety interlock in series with this firing switch. When launching, all persons will remain at least 15 feet away from any model rocket when igniting engines totalling 30 N-sec of total impulse or less and at least 30 feet when igniting engines totalling more than 30 N-sec total impulse. I will use only electrical igniters which will ignite my rocket engine within one second of actuation of the launching switch.

10. Launch Safety—I will not let anyone approach a model rocket on a launcher until I have made sure that the safety interlock has been removed or the battery has been disconnected from the launcher. In the event of a misfire, I will wait one minute before allowing anyone to approach the launcher.

11. Flying Conditions—I will launch my model rocket only when the wind is less than 20 miles per hour, and under conditions where the model will not fly into clouds, fly near aircraft in flight, or be hazardous to people or property.

12. Pre-Launch Test—When conducting research activities with unproven designs or methods, I will, when possible, determine their reliability through pre-launch tests. I will conduct launchings of unproven designs in complete isolation from persons not participating in the actual launching.

13. Launch Angle—I will not launch rockets so their flight path will carry them against targets. My launch device will be pointed within 30 degrees of vertical. I will never use model rocket engines to propel any device horizontally.

14. Recovery Hazards—If a model rocket becomes entangled in a power line or other dangerous place, I will not attempt to retrieve it.

As a member of the Estes Model Rocketry Program, I promise to faithfully follow all rules of safe conduct as established in the above code.

Signature

This Model Rocketry Safety Code is Approved by the National Association of Rocketry and the Hobby Industry of America.

IMPORTANT!

PLEASE READ AND BECOME FAMILIAR WITH THE MODEL ROCKETRY SAFETY CODE ON THIS CARD. PLEASE SIGN WHERE INDICATED AND KEEP THIS CODE WITH YOU DURING ALL YOUR MODEL ROCKET ACTIVITIES.

FULL ONE YEAR WARRANTY

Your Estes product is warranted against defects in materials or workmanship for one year from the date of the original purchase. Any Estes product, except computer software, which, because of a manufacturing mistake, malfunctions or proves to be defective within the one-year warranty period will be repaired or replaced, at Estes' option and at no charge to you, provided it is returned to Estes with proof of purchase. This warranty does not cover incidental or consequential damage to persons or property caused by the use, abuse, misuse, failure to comply with operating instructions or improper storage of the warranted product. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above exclusion may not apply to you. This warranty gives you specific legal rights and you may also have other rights which vary from state to state. For repair or replacement under this warranty, please return the defective part of your Estes product with proof of purchase to: Estes Industries, Customer Service Department, Penrose, Colorado 81240.
The Boeing A.L.C.M. Cruise Missile is America's newest weapon system. Designed to be launched from a large aircraft like the Lockheed C-5A Galaxy or the B-52 Bomber, the Cruise Missile can deliver a nuclear warhead with pinpoint accuracy to its target. Once launched, the wings and fins deploy and a ram-jet engine cuts-in providing high speed power to the missile. Sophisticated radar inter-faced with an advanced on board computer guides the Cruise Missile at sea-top altitudes over enemy terrain. The Estes near-scale version of this vehicle is a challenging model with blow-molded plastic body, die-cut plastic fins and wings, and injection molded plastic parts. Also featured is a four-color decal sheet, 12" parachute recovery, and wings which swing-out for display.

Specifications:
Length: 12.9" (31.2 cm)
Wing Span: 7.75" (19.69 cm)
Weight: 2.78 oz. (78.8 g)

Recommended Engines:
AB-3, B4-4 (First Flight)
B6-4, B8-5, B14-5, C6-5

This is a hobby kit requiring assembly. Recommended for ages 10 to adult. Engines, launch system, glue and finishing supplies are not included. Adult supervision is suggested for those under 12 years of age when flying model rockets. This kit includes one model.

ESTES INDUSTRIES
PENROSE, CO 81240 USA

# 1336