

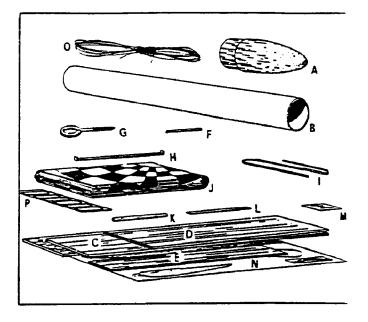
Astron Nighthawk

PARTS LIST

- (A) 1 Balsa Nose Cone = Part #BNC-20B
- (B) I Body Tube Part =B1-20B
- (O 2 Sheets Balsa Fin Stock = Pan ≅BFS-40L
- (D) I Sheet Balsa Fin Stock Part =BFS-40
- (D 1 Sheet Balsa Fin Stock Pan #BFS-20D
- (F) 1 1" X 1/8" Maple Dowel Part = 1 D-1A
- (G) 1 Screw Eve Part #SE-1
- (H) 1 Engine Holder Strap Part = EH-2
- (I) I Shock Cord = Part #SC-1
- (J) 1 12" Parachute = Part =PK-12A
- (K) 1 Launching Lug = Pair =LL-2B
- (L) 1 Strip Lead Trim Weight Part =NCW-3
- (M) I Aluminum Hinge Material (1" X 1") Part #AH-1
- (N) 1 Pattern and Template Sheet = Part #SP-34
- (O) 72" Shroud Line Material Part #SLT-12
- (P) 6 Tape Strips Part =TD-2F

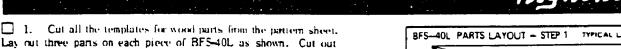
In addition to the parts listed above you will need the following tools and supplies:

- 1) Modeling knife or single-edged razor blade.
- 2) Metal-edged ruler or conivalent.
- Cardboard or magazine for cutting surface.
- 4) Scissors, medium, fine and extra fine sandpaper.
- 5) A I" by I" by 4" block of pine smooth and flat on at least one side.



 Extra strong white glue, white and colored paint or dope and sanding sealer.

BEGIN CONSTRUCTION OF



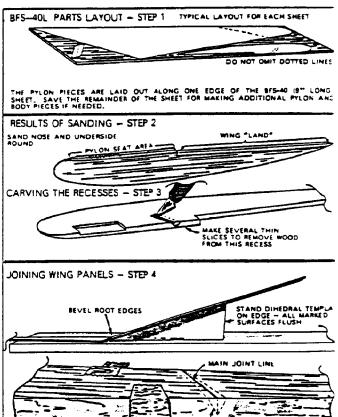
Lay out three parts on each piece of BFS-40L as shown. Cut out the parts. Lay out four of the canand pattern on the sheet of BFS-20D. Pylon parts are laid out on the short BFS-40.

2 Pin the two body section pieces together and sand them to shape as shown above. Use fine and extra fine sandpaper to do this. When smooth, apply the first coat of sanding scaler, covering all but the wing "land" as shown.

3. Remove the pins and separate the two body section parts. Hollow out the areas marked for the ballast weight and pin receiver to a depth of about 3/64" for the ballast weight and 1/16" for the pin receiver. Do this to both body sections so that when rejoined, each hollowed area faces and matches the other. Join the two sides together with white glue and tape as necessary to clamp both pieces together until the glue has set. You should have a slot for the weight measuring 3/4" long by 3/32" wide by 1/4" deep and a pin receiver socket about 5/32" in diameter and just over 1/2" deep.

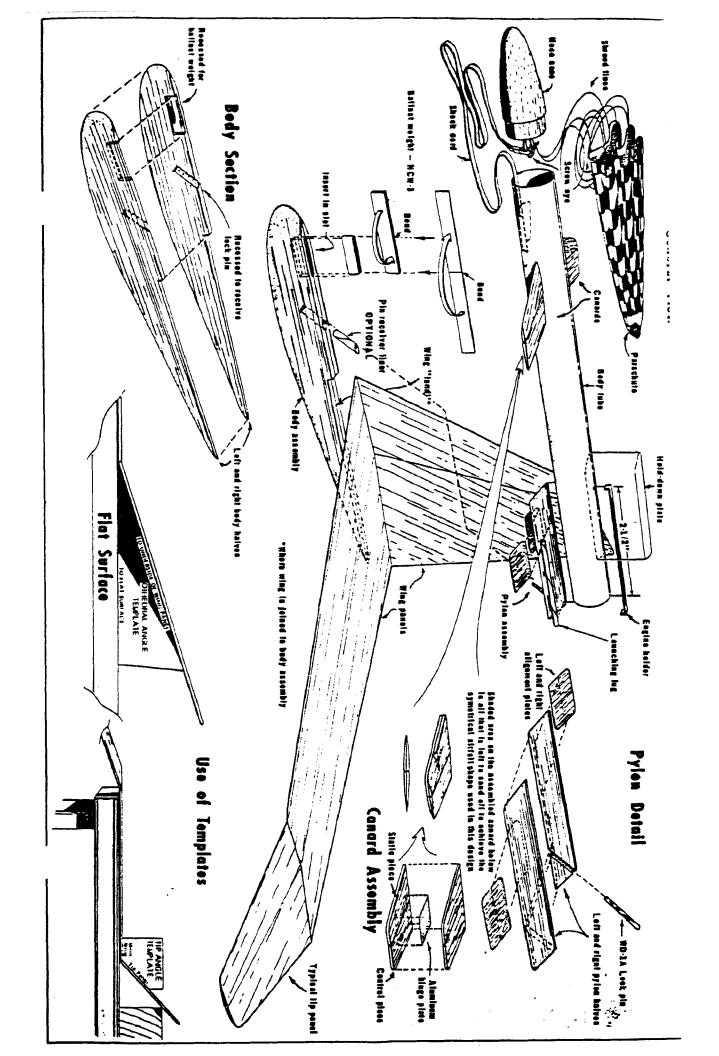
4. At this point in construction, the only sanding done on the wings is to bevel the mot edges of each wing panel. Join the wing panels as shown in the figure above. Tape one panel to a flat surface. Apply glue to the mot edge of the other panel and place against the root edge of the first one. Hold the second panel at the approximate angle of dihedral and slide the dihedral template into position as shown. The edges should be flush against the surfaces for which they are labeled.

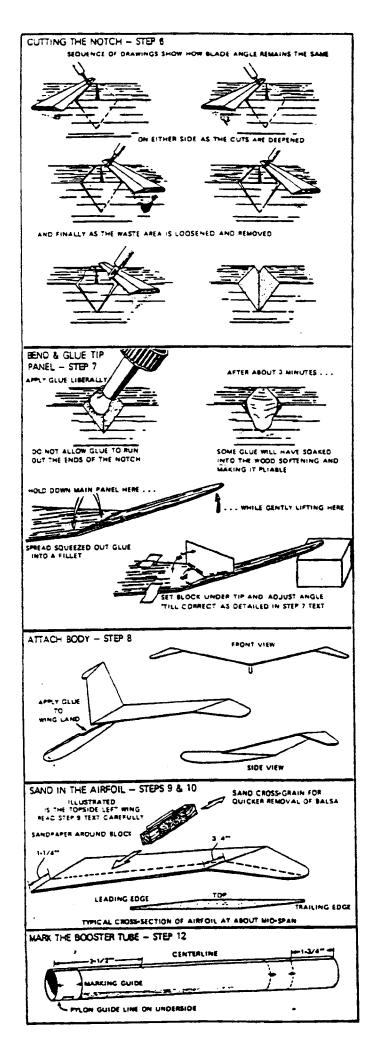
5. The tip panel can be cut off and glued back on at the correct angle. However, it is easier to cut a "V" notch across the balsa and bend the word. Cutting the "V" is easier than it looks. Use a sharp knife, a straight edge and care to cut it in. Allow the other panel to extend beyond the edge of the table. Tape down the punel on which you are about to cut, and make sure your blade has a good edge and proceed to step 6.



PREPARE TO CUT NOTCH

ANGLE OF CUT BLADE WILL MAKE TO PUT BOTTOM OF "V BELOW MAIN JOINT LINE AT PROPER DEPTH





- 6. The depth of the nouch may vary slightly. Try to make the bottom of the "V" about 3/4 of the way through the panel from the underside. Do this by placing the straight edge parallel to the lin and about 1/16" away from it. Hold your knife at such angle tha the point of the blade will be directly under the line about 3/4 of the way through the panel. Do not try to cut all the way with the first slice take your time and make several passes makin sure you do not vary the blade angle. Repeat this portion of th step for the other side of the notch. When your blade reaches near the bottom of the "V" portions of the waste wood will appeal loosened. This is your signal to take it easy and cut carefull the remaining fibers to free the waste and clean out the notch. Repeat the entire step with the remaining panel. Leave this panel in place and go on to the next step.
- or Fill the notch with white glue from leading edge to trailing edge and allow it to soak in for about 3 minutes. Now, GENTLY, begin bending the tip panel to the correct angle. Hold the main panel near the notch with one hand while lifting the tip panel by its tip with the other hand. Once a 45 degree angle has beer achieved, block the tip panel in this position. Glue will have squeezed out along the notch during this action smooth it into a fillet all the way along the notch. Establish the exact angle using the tip angle template as shown. Note that the tip angle is correct when that part of the template marked "Main Wing" is flush with the wing surface and the tip panel surface is against the "Tip Panel" edge of the template. Once the correct angle is established, do not disturb the wing until the joint is completely dry. Repeat the step with the other wing and tip panel.
- 8. Apply glue to the wing land area of the body section and set the wing in place. Align the wing and body section as shown and set aside to dry.
- 9. Sand in the airfoil next. Measure back from the leading edge on the topside of the wing at the center and mark at 1-1/4". Measure back from the leading edge, along the joint between wing and tip panel and mark at 3/4". Join these two marks with a dotted line, using a straightedge. Move the straightedge to the tip panel, and extend the dotted line (now PARALLEL to the leading edge) to the extreme tip of the panel. Repeat this step with the other wing and tip panel. Repeat the entire step on the underside of the wing and tip using the same measurements EXCEPT MEASURE AND MARK FROM THE TRAILING EDGE, FORWARD.
- 10. Use medium sandpaper on a block and sand the top side of the wings and ups first. Sand cross-grain from the leading edge back to the dotted line. Sand until you have achieved a leading edge thickness of just less than 1/16" with a smooth flat taper back to the dotted line, for the entire length of the wing and panels. Now repeat the step, sanding the underside trailing edge of the wings and tips. Work for a smooth flat taper from 1/8" thick at the dotted line back to 1/16" thick at the trailing edge. When all panels have been "roughed in" as above, use fine sandpaper to sand with the grain to achieve a smooth surface and rounded leading and trailing edges. The illustration shows a typical cross-section of the wing at about mid-span.
- 11. Apply sanding sealer to the entire bird (keeping the pin receiver hole and ballast slot clear of sealer) and allow to dry. Fine sand, seal, sand and seal again to obtain the base surface for the paint job of your choice.

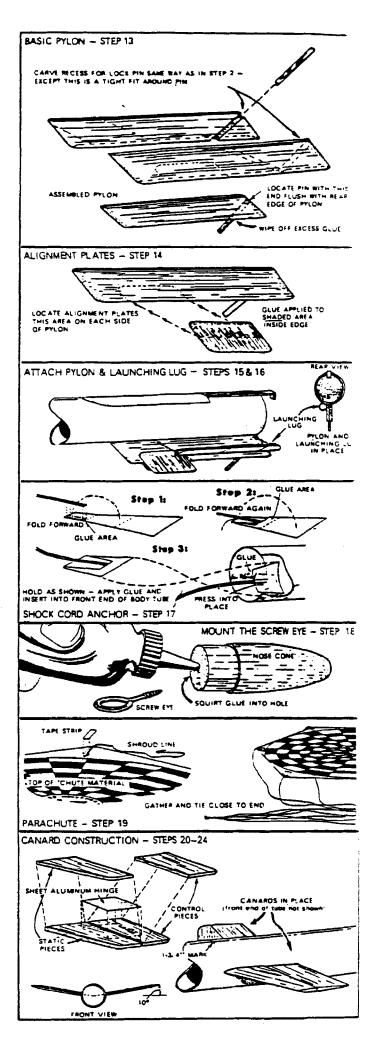
Flying note: As with all boost gliders, this bird flies longest if only enough paint is applied for good visibility. Use fluorescent red-orange or other high-visibility color to keep those long hops in sight.

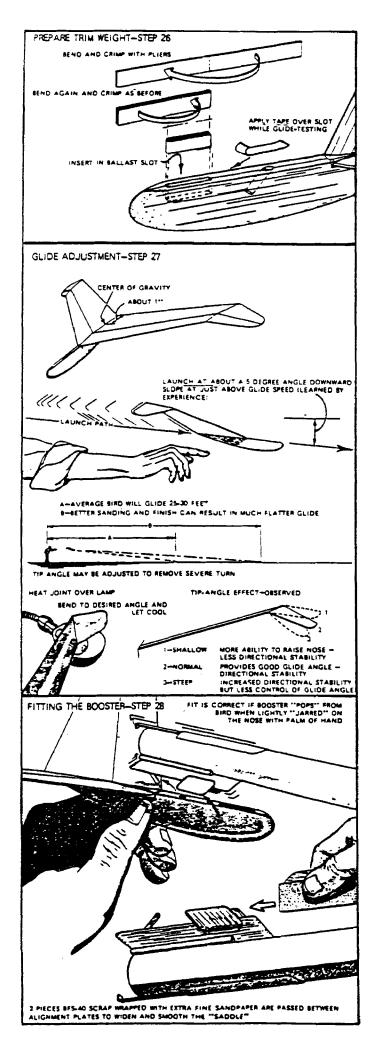
BOOSTER ASSEMBLY

The country of the content of the suide from the pattern sheet and wrap it around the tube. Secure the ends of the guide together with tape as shown. Slide the guide to one end of the tube and mark the tube at the guide joint and at the heavy line (one is 180 degrees from the other). Extend one mark for the full length of the tube. Extend the other mark about 3". The long line will be the tube centerline and the short line the pylon guide line. Measure and mark a point on the centerline 2-1/2" from the end which has the pylon guide line, and another point 1-3/4" in from the opposite end, also on the centerline. Slide the tube marking guide up to the 1-3/4"

mark, realign the heavy line on the guide with the centerline and mark the tube at each arrow point on the guide (found at either side of the heavy line). Slide the guide off the tube and with a straightedge, connect each pair of marks with a straight line. 13. Carve the two halves of the pylon as shown for the pin. sest. Lay the pin on one side and check the fit of the other side over it. When both halves fit together tightly around the pin the assembly is ready to be glued. Apply glue to the inside surface of one half the pylon, including the pin slot. Lay the pin in place and position the remaining pylon half over the first one. Align the assembly carefully and hold together with tape until dry. Wipe off any excess glue which squeezes from between the halves or from around the pin. 14. Apply glue to the inside top half of an alignment plate and position it on the side of the pylon in the area shown in the close-up pylon assembly drawing. Repeat with the other alignment plate. 15. Apply glue to the top edge of the pylon assembly and place it against the BT-20E body tube directly over the pylon guide line as shown. Be sure the pylon sticks straight out from the tube center as viewed from the end and is parallel to the tube centerline. Run a line of glue down one side of the LL-2B launching lug and attach it to the tube-pylon joint on the left side. INSTALL THE RECOVERY SYSTEM 17. Cut the shock cord anchor from the pattern sheet. Attach the shock cord to it as shown. Glue the shock cord anchor into the front end of the body tube at a depth of at least 3/4" to allow the nose cone to be completely seated. 18. Turn the screw eye into the base of the nose cone. Remove it and squirt glue into the hole. Replace the screw eye and wipe off any excess glue from around the shank of the eye. 19. Cut out the parachute on its edge lines as indicated on the plastic. Cut six 12" lengths of shroud line cord and attach one shroud line to each point of the parachute with a tape strip as shown above. Gather and tie the free ends of the shroud lines together. At this point you may tie the shroud lines to the screw ever in the base of the nose cone - also tie on the free end of the shock cord. FORM AND ATTACH CANARDS 20. Cut the canard pattern from the pattern sheet and lay out four pieces on the BFS-20 sheet as shown. Cut them out and then make the final cut of each one separately, using a straightedge to guide your blade in this slightly cross-grain cut. When this step is complete, you will have 4 static pieces and 4 control pieces. 21. Cut the metal sheet in half with ordinary scissors - select one piece and "rough it up" as shown. A few passes with medium sandpaper or the point of a scribe or compass will do - this will give the surface "tooth" and give a much better glue bond. Repeat this step with the other piece. 22. Select 1 static and 1 control piece prepared in step Xi. Place them as shown and apply give to the roughed areas on one side of a metal sheet. Lay the metal sheet across the slot between the static and control piece (glued side down) so that its surface area is equally divided. Apply glue to the proper side of another static piece and align it carefully over the first one. Wipe off any glue that squeezes out onto the remaining part of the metal sheet that is exposed. Apply glue to another control piece tor. the proper side) and align it carefully over the first. Locate a flat surface and a heavy flat-bottomed object. Flace this assembly on the flat surface, then place the object on top being careful not to move any part of this lamination. Repeat steps 21 and 22 to form the second canard unit. Allow both units to dry completely before proceeding. 23. Use fine sandpaper on a block to sand each canard surface into a symmetrical airfoil as seen on the large panel. It may be necessan to open up the joint between the static and control surface if so, this can be done with the edge of a piece of sandpaper (sanding side toward the control surface) drawn carefully along the sear-24. Apply glue to the root edge of the static part of one canard unit. Locate it on one of the lines drawn in step 12. Alien the canard unit so it sticks straight away from the body tube center and is parallel to the body tube centerline. Repeat this step with

the other canard unit.





25. Apply sanding sealer to all balsa parts of the booster unit. Let dry, sand, and apply sealer again. Repeat this until the surface is smooth and the pores in the wood are filled. Apply a base coat of white enamel followed by the color coat of your choice. See Flying Note; step 11. After all colors have been applied and allowed to dry at least 24 hours, two items will remain to be done before your bird is ready for powered flight.

BALANCE AND GLIDE TESTING

26. Bend the NCW-3 strp weight exactly in half and crimp the bend with pliers. Bend the doubled weight exactly in half and again crimp the bend. Your weight should now look like that shown in the large panel illustration. Insert the weight into the ballast slot and for now apply a strip of tape just large enough to hold the weight in place during test glides. (When the bird has been balanced the weight of the tape is replaced by securing the ballast with white glue.)

27. The balance point should be about 1" in from the trailing edge of the wing at the center joint of the wing when the weight is installed. Glide from about shoulder height and make a smooth, slightly nose-down toss into any breeze present. (Ideally, test-gliding should be made in perfectly calm air.) The bird should glide straight with no more than a gentle turn, landing some 25 to 30 feet away. Further weight adjustment, better sanding and finish can obtain a glide of nearly fifty feet when launched from shoulder height. Should test-gliding indicate a severe turn in either direction, recheck the angle of the tip panels. This angle may be adjusted by holding the joint area close to a 60 to 100 watt lamp until the glue becomes pliable. Gently bend the tip to the desired position and hold it there until the joint cools.

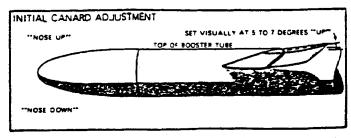
NOTE: The amount of weight and the glide expectations mentioned above are based on the airfoil and finish obtained from following steps 3, 18 and 11. Different airfoils may mean that little or no weight need be used — the C/G will be in a different location. Save your templates and after gaining more experience with this design, try some experiments with different airfoils and compare your results.

28. Fit the booster "saddle" to the glider. You should be able to "pop" the booster unit off the bird with the palm of your hand applied to the nose cone with very light force. Paint overspray etc., can make the saddle fit too tight. If so, wrap a piece of extra fine sandpaper around two thicknesses of scrap BFS-40 (simulating the bird's body thickness) and sand the inside surfaces of the alignment plates only. Sand a little and try the fit — repeat as necessary to get that "just right" fit.

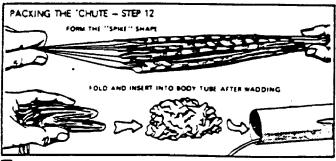
USE OF CANARDS

Because boost-glide vehicles are very sensitive to trim in their upward flight as well as glide, few rocketeers are able to achieve a consistent perfect vertical flight. More often, the model will use in a wide curve and will be travelling horizontally by the time ejection occurs-

To compensate for these variations in trim, your Nighthawk boost pod is equipped with adjustable canards. By setting the canards to the recommended position initially and adjusting them according to the results observed when flying the model, it is possible to achieve an excellent upward flight.



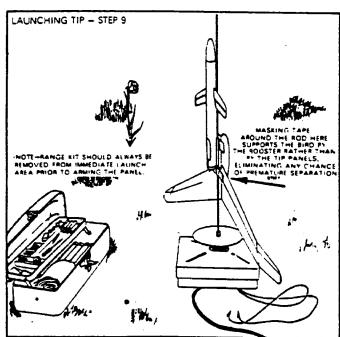
For your first flight, set the canards to the position shown in the special illustration above. If the model tends to "nose down" in flight, bend the flaps down very slightly (no more than 1/32"). If the model "noses up", bend the flaps up slightly. Test fly again and adjust the flaps as necessary.



12. Pack flame-resistant recovery waiding into the booster tube from the top. The waiding should fill the tube for a distance of about 1-1.'2" and give a good seal along the sides of the tube. Hold the parachute between two fingers at its center and pass the other hand down it to form a "spike" shape. Fold this spike in two or three sections and push down into the tube on top of the waiding. Pack in the should lines and shock cord on top of the 'chute and slide the nose cone into place.

11. Adjust the canard control surfaces to about 5 degrees "up" trim for the first flight. Close observation of the first flight will show whether more or less control angle is needed.

10. Select an engine. An engine such as the 1/2A6-2 may be used when adjusting glide characteristics. For longer flights an A5-2 is recommended. For all-out duration use the B4-2. Install an electrical igniter into the nozzle as directed in the instructions which came with the engine. Insert the engine into the rear of the booster until the rear book of the engine holder snaps into place behind the rear edge of the engine casing.



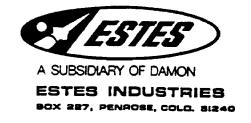
9. Place the booster on the launcher. (It helps to wrap a strip of masking tape around the launching rod about 6" up from the blast deflector so the model is held up by the booster rather than the glider's tip panels.) Check to be sure the panel is disarmed. Clean the micro-clips and attach them to the igniter leads. Slide the glider into place with the pin in the receiver on the bird and the nose area of the bird in place between the alignment plates on the booster pylon.

8. Clear the faunch area, after the recovery crew and the tracking crew.

 \square 7. Check for low flying aircraft and unauthorized persons in the recovery area.

☐ 6. Arm the launch panel and commence the final countdown.

□ -5- □ -4- □ -3- □ -2- □ -1- LAUNCH



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