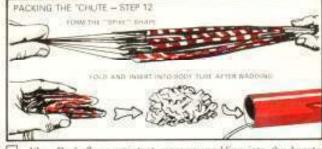
OP - POD PROGRAMMABLE BOOST PHASE

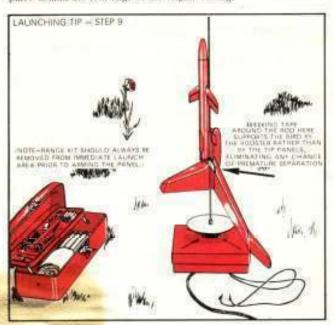
HIGH PERFORMANCE BOOST - GLIDER



Park flame-resistant recovery wadding into the booster 122 tube from the top. The wadding should fill the tube for a distance of about 1-1/2" and give a good sent along the sides of the tube. Hold the parachate between two fingers at its center and poss the other hand down it to form a "spike" shape. Fold this spike in two or three sections and push down into the tube on top of the wadding. Pack in the shroud lines and shock conf on top of the 'chate and slide the nose cone into place,

11. Adjust the curard control surfaces to about 5 degrees "up" true for the first flight. Close observation of the first flight will show whether more or less control angle is needed-

 10. Select an engine. An engine such as the 1/2A6-2 may be used when adjusting glide characteristics. For longer flights un A5-2 is recommended. For all-out duration use the H4-2. Install on electrical igniter into the nextle as directed in the instructions which came with the engine. Insert the engine into the war of the booster until the near book of the engine holder snaps into place behind the rear edge of the engine cusing.



Place the booster on the launcher. (It helps to wrap a strip of masking tape around the launching and about 6" up from the blast deflector so the model is held up by the booster rather. than the glider's tip panels.) Check to be sure the panel is disarmed. Clean the micro-clips and attach them to the igniter leads. Slide the glider into place with the pin in the receiver on the bird and the nose area of the bird in place between the alignment plates on the booster pylon.

8. Clear the launch area, alert the recovery crew and the tracking cow-

7. Check for low flying aircraft and unauthorized persons in the recovery area.

6. Arm the launch panel and commence the final countdown.

5-5- 0 -4- 0 -8- 0 -2- 0 -1- LAUNCH!





RECOMMENDED ENGINES-

%A6-2, A5-2, B4-2

Complete Vehicle 1,36 Oz.

0.07 Oz.

19% in.

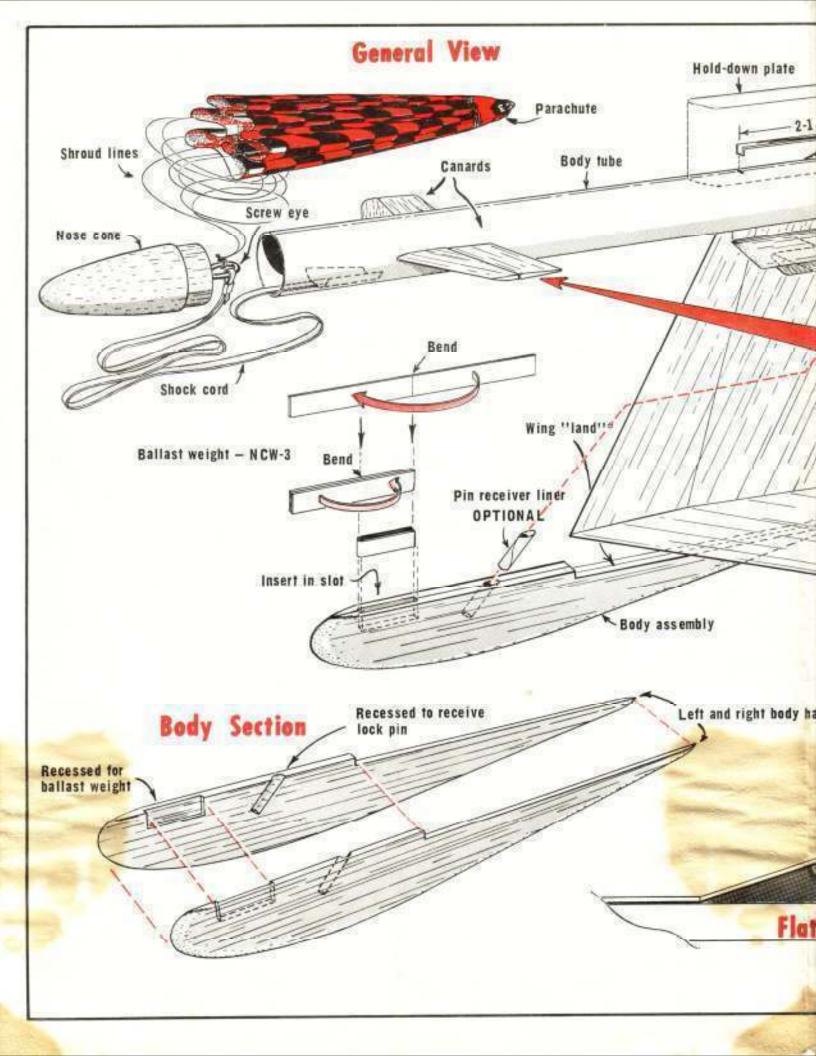
Grider Only

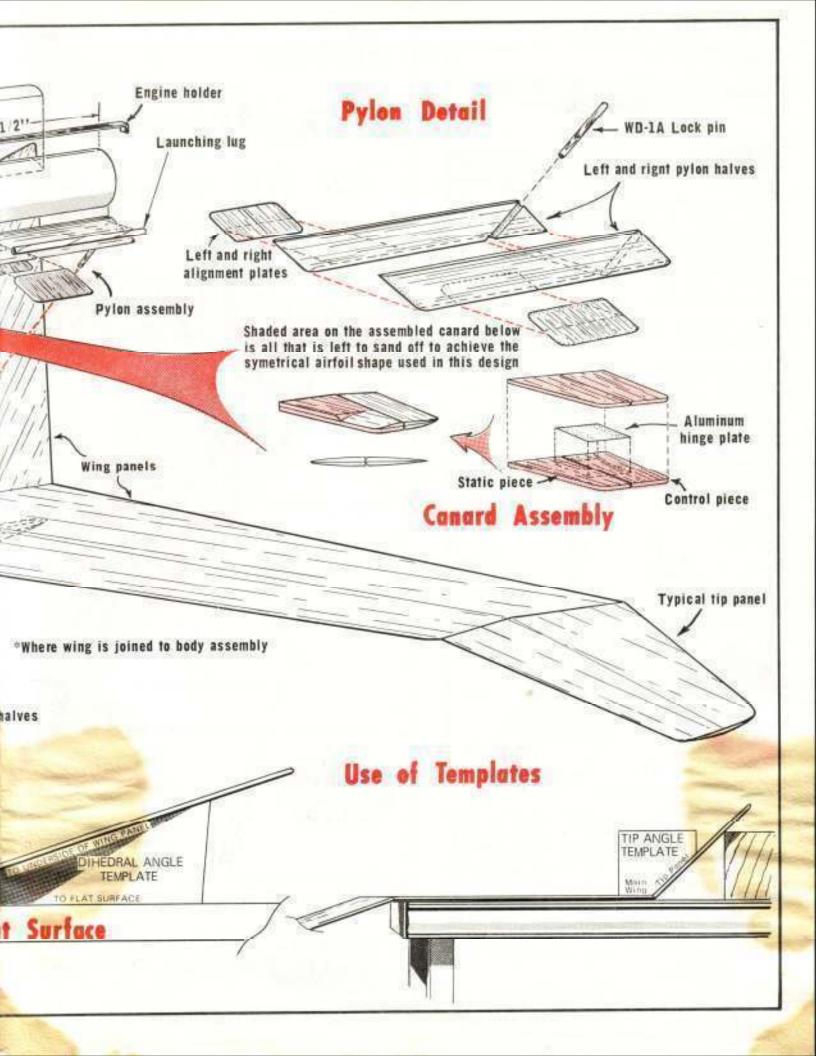
With Booster

WING SPAN

LENGTH

BOX 227 PENROSE, COLORADO 81240





# Astron Nighthawk

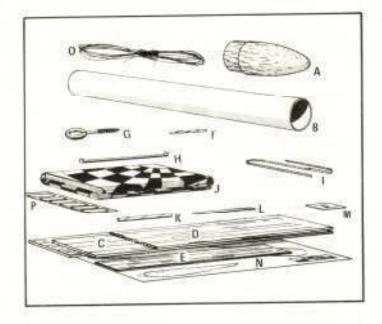
## PARTS LIST

CAN I	Balsa Nose	Conv -	Port #	PXC-2015

- Body Tube Part #RT-20B (B)
- Sheets Balso Fin Stock Part #HFS-401. (C)
- Shoet Halsa Fin Stock Part #RFS-40 (Th
- Sheet Baisa Fin Stock Part #DFS-20D (E)
- 1" X 1/8" Maple Dowel Part #WD-1A (E)
- Seron Exp Part #SE-1 (Ca
- Engine Holder Strop Part #FH-2 (H)
- Shock Cord Part #SC-1 (1)
- 12th Pamchute Part #PK-12A
- Launching Log Part #LL-2B CO
- Strip Lead Trim Weight Part #NCWs3 4EA
- Alaminum Hinge Material (1" X 1") Part #AH-1 (30)
- Pattern and Template Sheet Part 8SP-14 ONL
- Should Line Material Part #SLT-12 (C)
- Tape Strips Part #TD-2F

In addition to the parts listed above you will need the follow ing tools and supplies:

- Modeling knife or single-sedged razor blade.
- Metal-edged rater or equivalent. 29
- Cardboard or magazine for eatting surfaces 30
- 411
- Serssors, medium, fine and extra fine sandpaper. A 1" by 1" by 4" block of pine smooth and flat on



Extra strong white glue, white and colored paint or dope and sanding sealer.

iahthawk

## BEGIN CONSTRUCTION OF

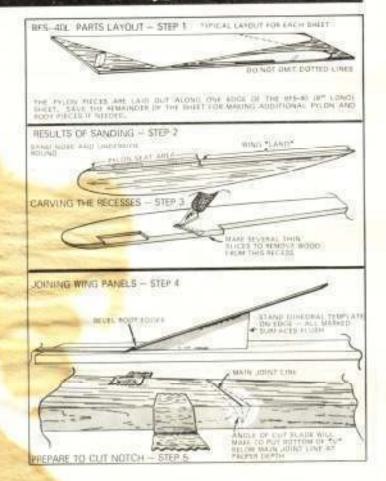
 Cut all the templates for wood parts from the pattern sheet. Lay out three parts on each piece of BES-40L as shown. Cut out the parts. Lay out four of the canad pattern on the sheet of BES-20D. Pylon parts are laid out on the short BFS-40.

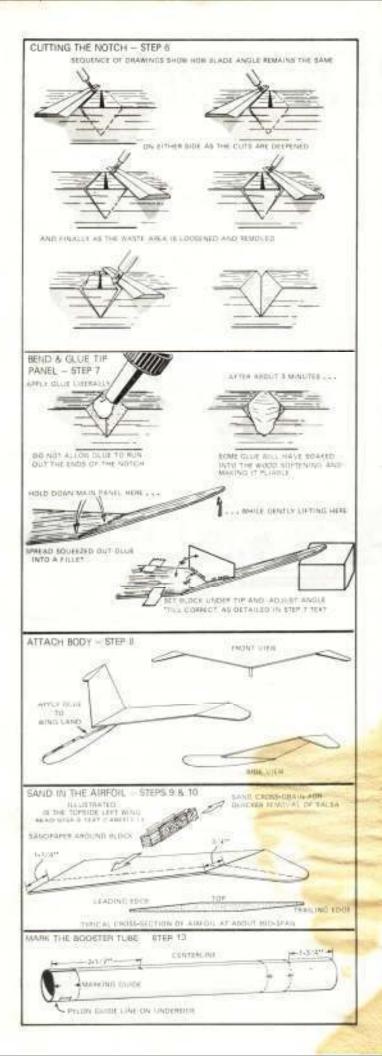
2. Pin the two body section pieces together and sand them. to shape as shown above. Use fine and extra fine sandpaper to do this. When smooth, apply the first coat of sanding scaler, covering all but the wing "land" as shown.

M 3. Remove the parts and separate the two body section parts. Hollow out the areas marked for the ballast weight and pin receiver to a depth of about 3'64" for the ballast weight and 1'16" for the pirt receiver. Do this to both both sections so that when rejoined, each hollowed area faces and matches the other. Join the two sides together with white glue and tape as necessary to clamp both pieces. together until the glue has set. You should have a slot for the weight measuring 3/4" long by 4/42" wide by 1/4" deep and a planeceiver socket about 5/32" in diameter and just over 1/2" alcep-

At this point in construction, the only sauching done on the wings is to hevel the root edges of each wing panel. Join the wing panels as shown in the figure above. Tupe one panel to a flat surface. Apply glue to the reot edge of the other panel and place against the root edge of the first one. Hold the second panel at the approximate nugle of dihedral and slide the dihedral template into position as shown. The edges should be flush against the surfaces for which they are labeled,

5. The tip panel can be cut off and glace back on at the correct angle. However, it is easier to cut a "V" notch across the balsa and bend the wood. Cutting the "V" is easier than it looks. Lise a sharp knife, a straight edge and care to cut it in. Allow the other panel to extend beyond the edge of the table. Tape down the panel on which you are about to cut, and make same your blade has a good edge and proceed to step fi-





- 5. The depth of the notch may vary slightly. Try to make the bottom of the "V" about 3/4 of the way through the panel from the underside. Do this by placing the straight edge parallel to the line and about 1/16" away from it. Hold your knife at such angle that the point of the blade will be directly under the line about 3/4 of the way through the panel. Do not try to cut all the way with the first slice take your time and nake several passes making sure you do not vary the blade angle. Repeat this portion of the step for the other side of the notch. When your blade reaches near the bottom of the "V" portions of the waste wood will appear bosened. This is your signal to take it easy and cut carefully the remaining fibers to free the waste and clean out the notch. Repeat the entire step with the remaining panel. Leave this ganel in place and go on to the next step.
- T. Fall the notes each white glos from landing edge to tenting edge and allow it to soak in for about 3 minutes. Now, GENTLY, begin bending the tip panel to the correct angle. Hold the main panel near the notch with one hand while lifting the tip panel by its tip with the other hand. Once a 45 degree angle has been achieved, block the tip panel in this position. Give will have squeezed out along the notch during this action smooth it into a filler all the way along the notch. Establish the exact angle using the tip angle template as shown. Note that he tip angle is correct when that part of the template marked "Main Wing" is flush with the wang surface and the tip panel surface is against the "Tip Panel" edge of the template. Once the correct angle is established, do not disturb the wing until the joint is completely dry. Repeat the step with the other wing and tip panel.
- S. Apply glue to the wing land area of the body section and set the wing in place. Align the wing and body section as shown and set aside to dry.
- 9. Sand in the airfoil next. Measure back from the leading edge on the topside of the wing at the center and mark at 1-1/4". Measure back from the leading edge, along the joint between wing and tip panel and mark at 3'4". Join these two marks with a dotted line, using a straightedge. Move the straightedge to the tip panel, and extend the dotted line (now PARALLEL to the leading edge) to the extreme tip of the panel. Repeat this step with the other wing and tip panel. Repeat the entire step on the underside of the wing and tip using the same measurements EXCEPT MEASURE AND MARK FROM THE TRAILING EDGE, FORWARD.
- II. Apply sanding scaler to the entire bird (keeping the pin necessor hole and bullest slot clear of scaler) and allow to dry. Fine sand, seal, sand and scal again to obtain the base surface for the paint job of your choice.

Flying note: As with all boost gliders, this bird flies longest if only enough paint is applied for good visibility. Use fluorescent red-orange or other high-visibility color to keep those long hops in sight.

## **BOOSTER ASSEMBLY**

12. Cut the tube marking guide from the pattern sheet and wrep it around the tube. Secure the ends of the guide together with tope as above. Slide the guide to one end of the tube and mink the tube at the guide joint and at the heavy line tone is 180 degrees from the other. Extend one mark for the full length of the tube. Extend the other mark about 3". The long line will be the tube centers ince and the short line the pylon guide line. Measure and mad, a point on the centerline 2-1/2" from the end which has the pylon guide line, and another point 1-3/4" in from the upposite end, also on the centerline. Slide the tube marking guide up to the 1-1/4"

mack, realign the heavy line on the guide with the centerline and mark the tube at each arrow point on the guide (found at either side of the heavy line). Slide the guide off the tube and with a straightedge, connect each pair of marks with a straight line.

[3] Curve the two halves of the pylon as shown for the pin sour. Lay the pin on one side and check the fit of the other side over it. When both halves fit together tightly around the pin the assembly is ready to be gland. Apply glare to the inside surface of one half the pylon, including the pin slot. Lay the pin in place and position the remaining pylon half over the first one. Align the assembly carefully and hold together with tape until dry. Wipe off any excess glare which squeezes from between the halves or from around the pin.

14. Apply glue to the inside top half of an alignment plate and position it on the side of the polon in the area shown in the close-up pylon assembly drawing. Repeat with the other alignment plate.

[9] 15. Apply glue to the top edge of the pylon assembly and place it against the BT-200 body tube directly over the pylon guide line as shown. He sure the pylon sticks straight out from the tube conjer as viewed from the end and is parallel to the tube centerline.

16. But a line of glue down one side of the LL-2E lounching lug and attach it to the tabe-pylon joint on the left side.

## INSTALL THE RECOVERY SYSTEM

17. Cut the shock cord methor from the pattern sheet. Attach the shock cord to it as shown. Glue the shock cord anchor into the front end of the body tube at a depth of at least 3/4" to allow the nose come to be completely seated.

18. Turn the screw eye into the base of the nose cone. Remove it and squirt glue into the hole. Replace the screw eye and wipe off any excess glue from around the shaok of the eye.

[3] 19. Cut out the parachute on its edge lines as indicated on the plastic. Cut six 12" lengths of shroud line cord and attach one shroud line to each point of the parachute with a tape strip as shown above. Gather and tie the free ends of the shroud lines together. At this point you may tie the shroud lines to the screw eye in the base of the mose cone — also tie on the free end of the shock cord.

## FORM AND ATTACH CANARDS

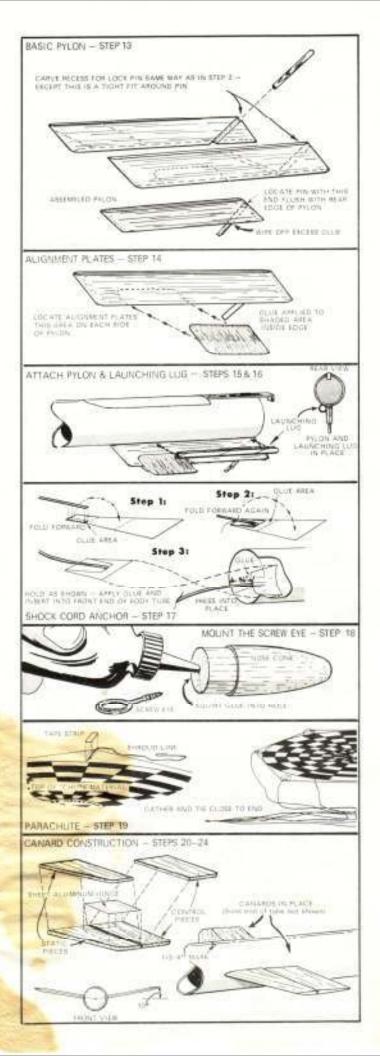
20. Cut the cannot pattern from the pattern sheet and by our four pieces on the HFS-20 sheet as shown. Cut them out and then make the final cut of each one separately, using a straightedge to guide your blade in this slightly cross-grain cut. When this step is complete, you will have 4 static pieces and 4 control pieces.

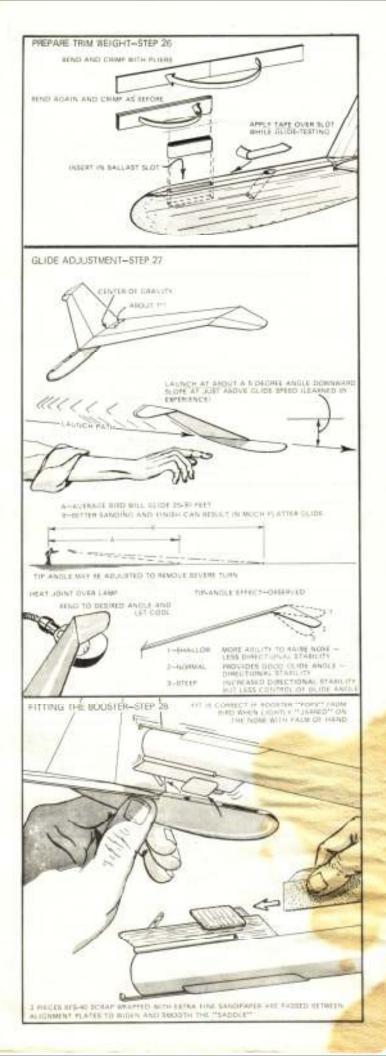
21. Cut the metal sheet in half with ordinary scissors — select one piece and "rough it up" as shown. A few passes with medium sandpaper or the point of a scribe or compass will do — this will give the surface "tooth" and give a much better glue bond. Repeat this step with the other peece.

Place them as shown and apply glue to the roughed areas of one side of a metal sheet. Lay the metal sheet across the slot between the static and control piece (glued side down) so that its surface area is equally divided. Apply glue to the proper side of another static piece and align it carefully over the first one. Wipe off any glue that aqueezes out onto the remaining part of the metal sheet that is exposed. Apply glue to another control piece (on the proper side) and align it carefully over the first. Lower of the surface and a heavy flat-holtomed object. Flace this assembly on the flat surface, then place the object on top being careful not to move any part of this lamination. Repeat steps 21 and 22 to form the second cannot unit. Allow both units to dry completely bestore proceeding.

23. Use fine sandpaper on a block to sand each cannot surface into a symmetrical mirfoil as seen on the large punel. It may be necessary to open up the joint between the static and control surface – if so, this can be done with the edge of a piece of sandpaper founding side toward the control surface) drawn carefully along the seam.

24. Apply glue to the root edge of the static part of one cannot unit. Locate it on one of the lines drawn in step 12. Align the cannot unit so it sticks straight away from the body take center and is parallel to the body take centerline. Report this step with the other cannot unit.





25. Apply sanding sealer to all balsa parts of the bocater unit. Let dry, sand, and apply sealer again. Repeat this until the sarface is smooth and the pores in the wood are filled. Apply a base cont of white enamel followed by the color cont of your choice. See Flying Note; step 11. After all colors have been applied and allowed to dry at least 24 hours, two items will remain to be done before your hird is ready for powered flight.

## BALANCE AND GLIDE TESTING

26. Bend the NCW-3 strip weight exactly in half and crimp the bend with pliers. Bend the doubled weight exactly in half and again crimp the bend. Your weight should now look like that shown in the large panel illustration. Insert the weight into the ballast slot and for now apply a strip of tape just large enough to hold the weight in place during test glides. (When the bird has been balanced the weight of the tape is replaced by securing the ballasst with white glue.)

☐ 27. The balance point should be about 1" in from the trailing edge of the wing at the center joint of the wing when the weight is installed. Glide from about shoulder height and make a smooth, slightly nose-down toss into any breeze present. (Ideally, test-gliding should be made in perfectly calm air.) The bird should glide straight with no more than a gentle turn, landing some 25 to 30 feet away. Further weight adjustment, better sanding and finish can obtain a glide of nearly fifty feet when banched from shoulder beight. Should test-gliding indicate a severe turn in either direction, recheck the angle of the tip panels. This angle may be adjusted by holding the joint area close to a 60 to 100 watt lump until the glue becomes pliable. Gently bend the tip to the desired position and hold it there until the joint cools.

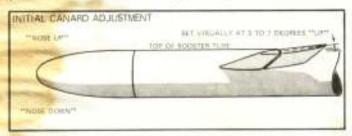
NOTE: The amount of weight and the glide expectations mentioned above are based on the airfoil and finish obtained from following steps 3, 10 and 11. Different airfoils may mean that little or no weight need be used — the C/G will be in a different location. Save your templates and after gaining more experience with this design, try some experiments with different airfoils and compare your results.

28. Fit the booster "saddle" to the glider. You should be able to "pop" the booster unit off the bird with the palm of your hand applied to the nose cone with very light force. Paint overspray etc., can make the saddle fit too tight. If no, wrap a piece of extra fine sandpaper around two thicknesses of scrap BFS-40 (simulating the bird's body thickness) and sand the inside surfaces of the alignment plates only. Sand a little and try the fit – repeat as necessary to get that "just right" fit.

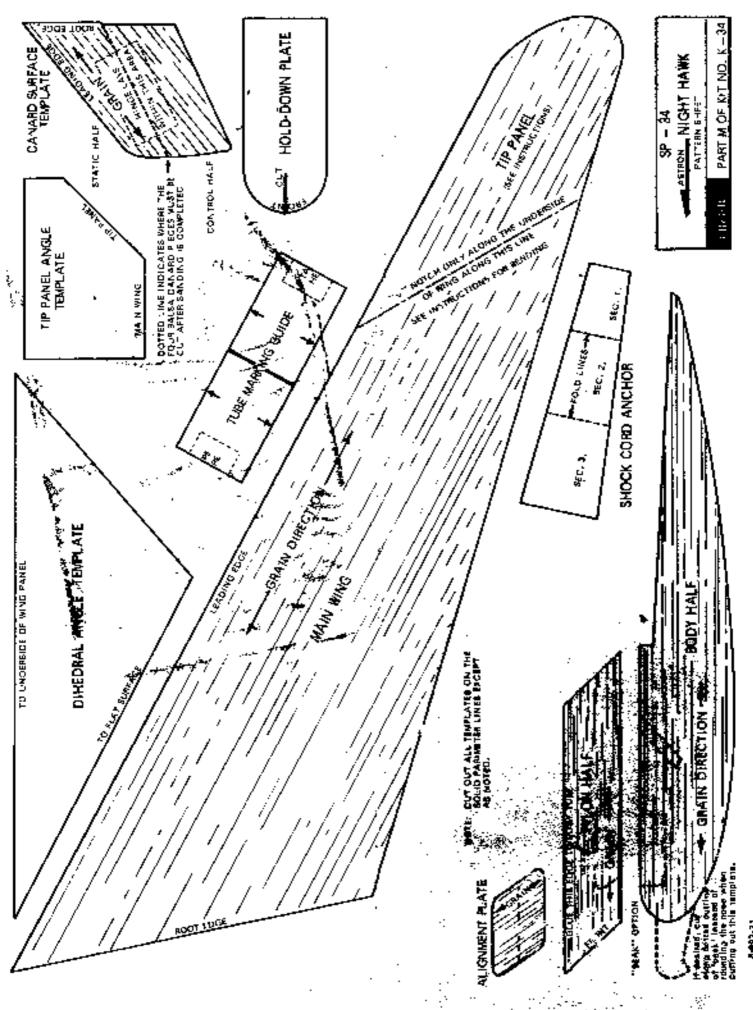
## USE OF CANARDS

Because boost-glide vehicles are very sensitive to trim in their upward flight as well as glide, few meketeers are able to achieve a consistent perfect vertical flight. More often, the model will rise in a wide curve and will be travelling horizontally by the time ejection occurs.

To compensate for these variations in trim, your Nighthauk boost pod is equipped with adjustable canards. By setting the canards to the recommended position initially and adjusting them according to the results observed when flying the model, it is possible to achieve an excellent upward flight.



For your first flight, set the cannots to the position shown in the special illustration above. If the model tends to "nose down" in flight, bend the flaps down very slightly (no more than 1/32"). If the model "noses up", bend the flaps up slightly. Test fly again and adjust the flaps as necessary.



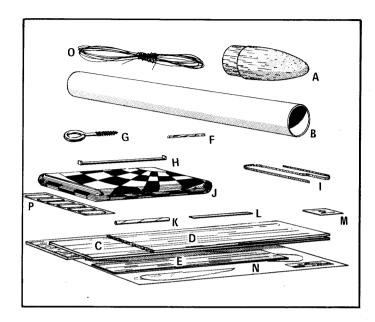
# Astron Nighthauk

### **PARTS LIST** Balsa Nose Cone - Part #BNC-20B (A) (B) Body Tube - Part #BT-20B (C) Sheets Balsa Fin Stock - Part #BFS-40L (D) Sheet Balsa Fin Stock - Part #BFS-40 Sheet Balsa Fin Stock - Part #BFS-20D (F) 1" X 1/8" Maple Dowel - Part #WD-1A (G) Screw Eye - Part #SE-1 (H)Engine Holder Strap — Part #EH-2 Shock Cord - Part #SC-1 (I) (J) 12" Parachute - Part #PK-12A

- (K) Launching Lug - Part #LL-2B
- (L) Strip Lead Trim Weight - Part #NCW-3 (M)
- Aluminum Hinge Material (1'' X 1'') = Part #AH-1 (N) Pattern and Template Sheet - Part #SP-34
- (O)Shroud Line Material — Part #SLT-12
- Tape Strips = Part #TD-2F

In addition to the parts listed above you will need the following tools and supplies:

- Modeling knife or single-edged razor blade. 1)
- Metal-edged ruler or equivalent. 2)
- 3) Cardboard or magazine for cutting surface.
- 4)
- Scissors, medium, fine and extra fine sandpaper. A 1" by 1" by 4" block of pine smooth and flat on 5) at least one side.



Extra strong white glue, white and colored paint or dope and sanding sealer.

## BEGIN CONSTRUCTION OF



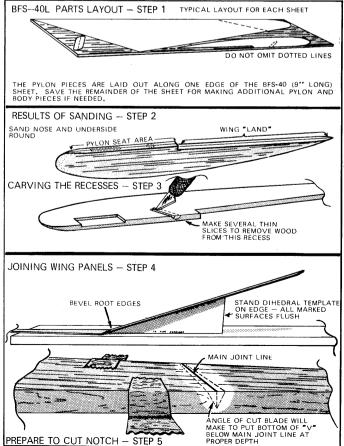
Lay out three parts on each piece of BFS-40L as shown. Cut out the parts. Lay out four of the canard pattern on the sheet of BFS-20D. Pylon parts are laid out on the short BFS-40.

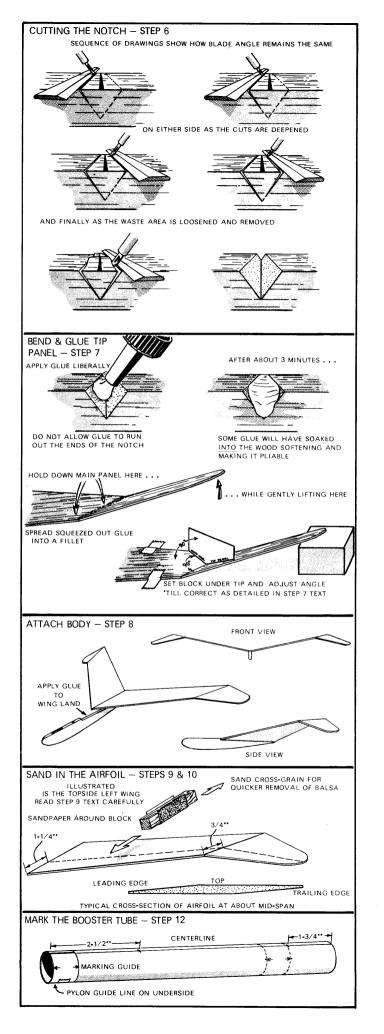
2. Pin the two body section pieces together and sand them to shape as shown above. Use fine and extra fine sandpaper to do this. When smooth, apply the first coat of sanding sealer, covering all but the wing "land" as shown.

3. Remove the pins and separate the two body section parts. Hollow out the areas marked for the ballast weight and pin receiver to a depth of about 3/64" for the ballast weight and 1/16" for the pin receiver. Do this to both body sections so that when rejoined, each hollowed area faces and matches the other. Join the two sides together with white glue and tape as necessary to clamp both pieces together until the glue has set. You should have a slot for the weight measuring 3/4" long by 3/32" wide by 1/4" deep and a pin receiver socket about 5/32" in diameter and just over 1/2" deep.

4. At this point in construction, the only sanding done on the wings is to bevel the root edges of each wing panel. Join the wing panels as shown in the figure above. Tape one panel to a flat surface. Apply glue to the root edge of the other panel and place against the root edge of the first one. Hold the second panel at the approximate angle of dihedral and slide the dihedral template into position as shown. The edges should be flush against the surfaces for which they are labeled.

5. The tip panel can be cut off and glued back on at the correct angle. However, it is easier to cut a "V" notch across the balsa and bend the wood. Cutting the "V" is easier than it looks. Use a sharp knife, a straight edge and care to cut it in. Allow the other panel to extend beyond the edge of the table. Tape down the panel on which you are about to cut, and make sure your blade has a good edge and proceed to step 6.



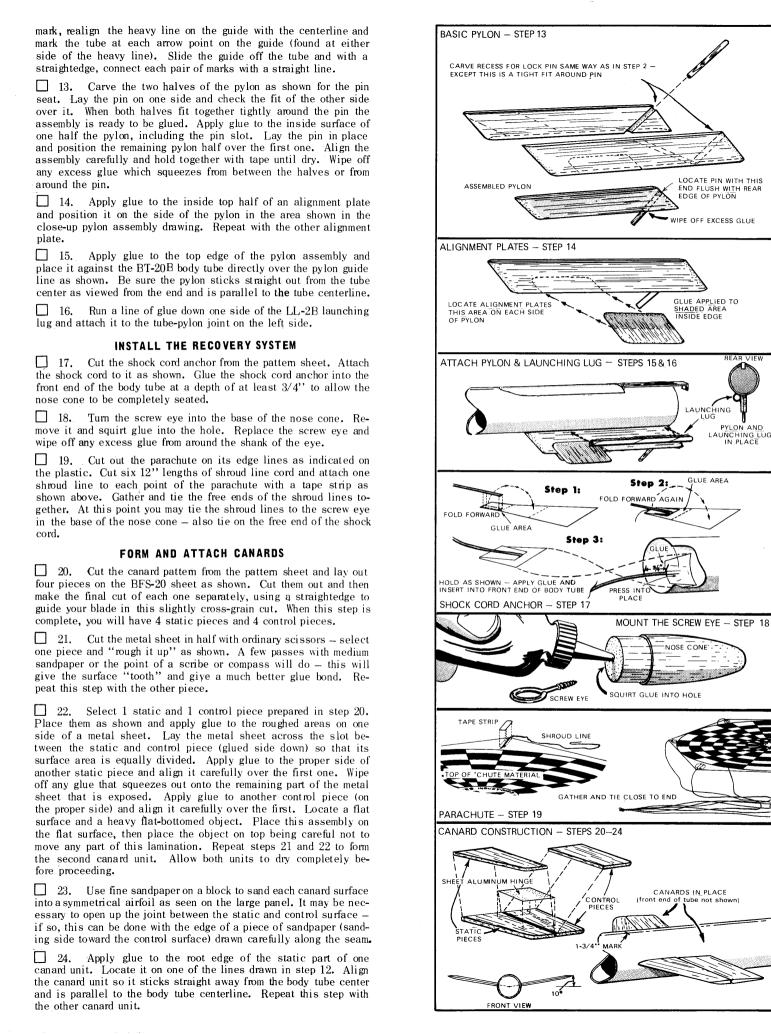


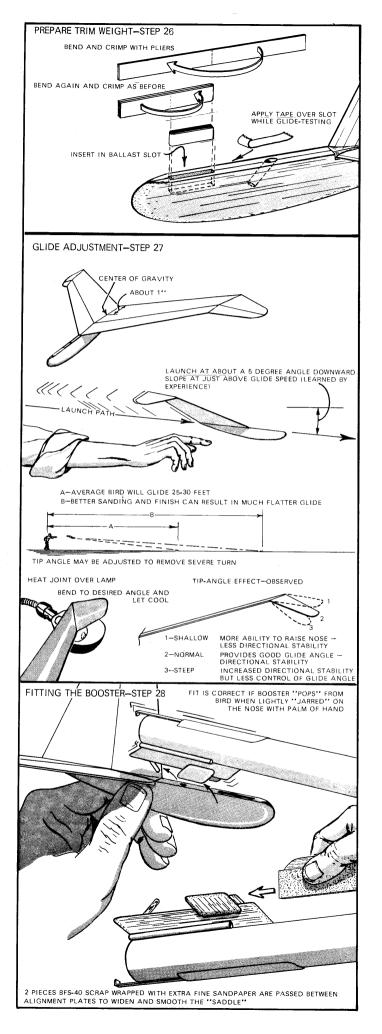
- G. The depth of the notch may vary slightly. Try to make the bottom of the "V" about 3/4 of the way through the panel from the underside. Do this by placing the straight edge parallel to the line and about 1/16" away from it. Hold your knife at such angle that the point of the blade will be directly under the line about 3/4 of the way through the panel. Do not try to cut all the way with the first slice take your time and make several passes making sure you do not vary the blade angle. Repeat this portion of the step for the other side of the notch. When your blade reaches near the bottom of the "V" portions of the waste wood will appear loosened. This is your signal to take it easy and cut carefully the remaining fibers to free the waste and clean out the notch. Repeat the entire step with the remaining panel. Leave this panel in place and go on to the next step.
- 7. Fill the notch with white glue from leading edge to trailing edge and allow it to soak in for about 3 minutes. Now, GENTLY, begin bending the tip panel to the correct angle. Hold the main panel near the notch with one hand while lifting the tip panel by its tip with the other hand. Once a 45 degree angle has been achieved, block the tip panel in this position. Glue will have squeezed out along the notch during this action smooth it into a fillet all the way along the notch. Establish the exact angle using the tip angle template as shown. Note that the tip angle is correct when that part of the template marked "Main Wing" is flush with the wing surface and the tip panel surface is against the "Tip Panel" edge of the template. Once the correct angle is established, do not disturb the wing until the joint is completely dry. Repeat the step with the other wing and tip panel.
- [ 8. Apply glue to the wing land area of the body section and set the wing in place. Align the wing and body section as shown and set aside to dry.
- 9. Sand in the airfoil next. Measure back from the leading edge on the topside of the wing at the center and mark at 1-1/4". Measure back from the leading edge, along the joint between wing and tip panel and mark at 3/4". Join these two marks with a dotted line, using a straightedge. Move the straightedge to the tip panel, and extend the dotted line (now PARALLEL to the leading edge) to the extreme tip of the panel. Repeat this step with the other wing and tip panel. Repeat the entire step on the underside of the wing and tip using the same measurements EXCEPT MEASURE AND MARK FROM THE TRAILING EDGE, FORWARD.
- 10. Use medium sandpaper on a block and sand the top side of the wings and tips first. Sand cross-grain from the leading edge back to the dotted line. Sand until you have achieved a leading edge thickness of just less than 1/16" with a smooth flat taper back to the dotted line, for the entire length of the wing and panels. Now repeat the step, sanding the underside trailing edge of the wings and tips. Work for a smooth flat taper from 1/8" thick at the dotted line back to 1/16" thick at the trailing edge. When all panels have been "roughed in" as above, use fine sandpaper to sand with the grain to achieve a smooth surface and rounded leading and trailing edges. The illustration shows a typical cross-section of the wing at about mid-span.
- 11. Apply sanding sealer to the entire bird (keeping the pin receiver hole and ballast slot clear of sealer) and allow to dry. Fine sand, seal, sand and seal again to obtain the base surface for the paint job of your choice.

Flying note: As with all boost gliders, this bird flies longest if only enough paint is applied for good visibility. Use fluorescent red-orange or other high-visibility color to keep those long hops in sight.

## **BOOSTER ASSEMBLY**

12. Cut the tube marking guide from the pattern sheet and wrap it around the tube. Secure the ends of the guide together with tape as shown. Slide the guide to one end of the tube and mark the tube at the guide joint and at the heavy line (one is 180 degrees from the other). Extend one mark for the full length of the tube. Extend the other mark about 3". The long line will be the tube centerline and the short line the pylon guide line. Measure and mark a point on the centerline 2-1/2" from the end which has the pylon guide line, and another point 1-3/4" in from the opposite end, also on the centerline. Slide the tube marking guide up to the 1-3/4"





25. Apply sanding sealer to all balsa parts of the booster unit. Let dry, sand, and apply sealer again. Repeat this until the surface is smooth and the pores in the wood are filled. Apply a base coat of white enamel followed by the color coat of your choice. See Flying Note; step 11. After all colors have been applied and allowed to dry at least 24 hours, two items will remain to be done before your bird is ready for powered flight.

## BALANCE AND GLIDE TESTING

Denote the NCW-3 strip weight exactly in half and crimp the bend with pliers. Bend the doubled weight exactly in half and again crimp the bend. Your weight should now look like that shown in the large panel illustration. Insert the weight into the ballast slot and for now apply a strip of tape just large enough to hold the weight in place during test glides. (When the bird has been balanced the weight of the tape is replaced by securing the ballast with white glue.)

27. The balance point should be about 1'' in from the trailing edge of the wing at the center joint of the wing when the weight is installed. Glide from about shoulder height and make a smooth, slightly nose-down toss into any breeze present. (Ideally, test-gliding should be made in perfectly calm air.) The bird should glide straight with no more than a gentle turn, landing some 25 to 30 feet away. Further weight adjustment, better sanding and finish can obtain a glide of nearly fifty feet when launched from shoulder height. Should test-gliding indicate a severe turn in either direction, recheck the angle of the tip panels. This angle may be adjusted by holding the joint area close to a 60 to 100 watt lamp until the glue becomes pliable. Gently bend the tip to the desired position and hold it there until the joint cools.

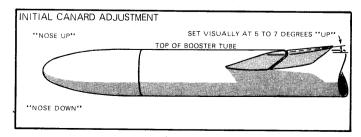
NOTE: The amount of weight and the glide expectations mentioned above are based on the airfoil and finish obtained from following steps 9, 10 and 11. Different airfoils may mean that little or no weight need be used — the C/G will be in a different location. Save your templates and after gaining more experience with this design, try some experiments with different airfoils and compare your results.

□ 28. Fit the booster "saddle" to the glider. You should be able to "pop" the booster unit off the bird with the palm of your hand applied to the nose cone with very light force. Paint overspray etc., can make the saddle fit too tight. If so, wrap a piece of extra fine sandpaper around two thicknesses of scrap BFS-40 (simulating the bird's body thickness) and sand the inside surfaces of the alignment plates only. Sand a little and try the fit — repeat as necessary to get that "just right" fit.

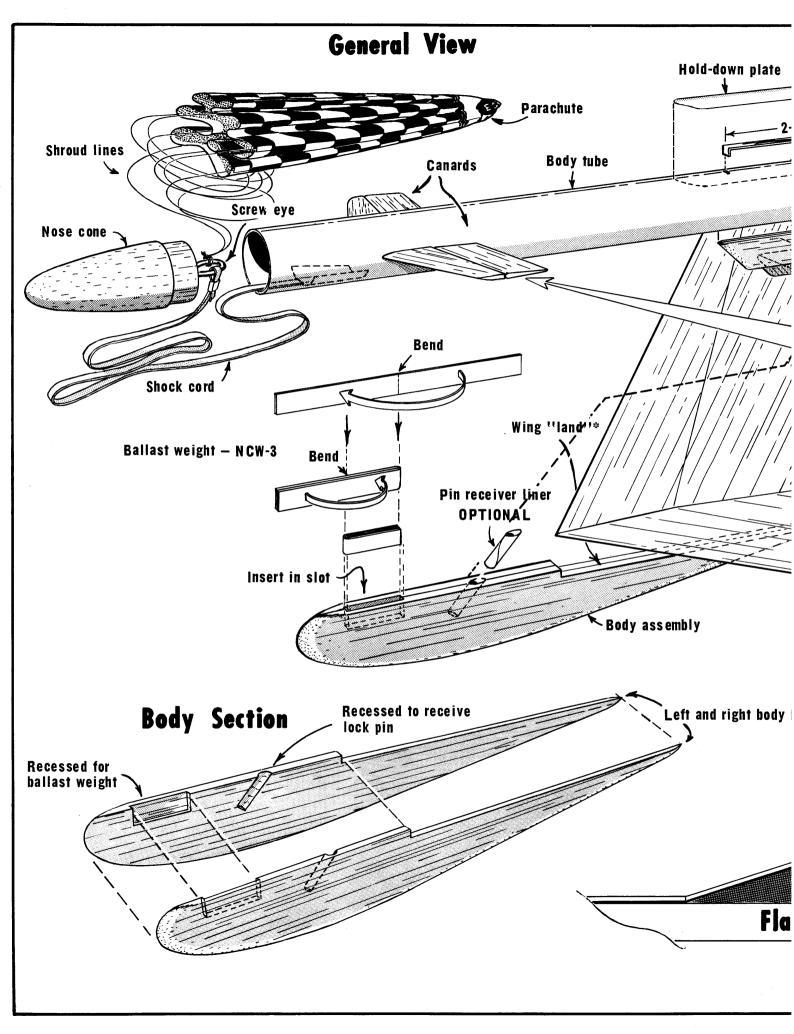
## USE OF CANARDS

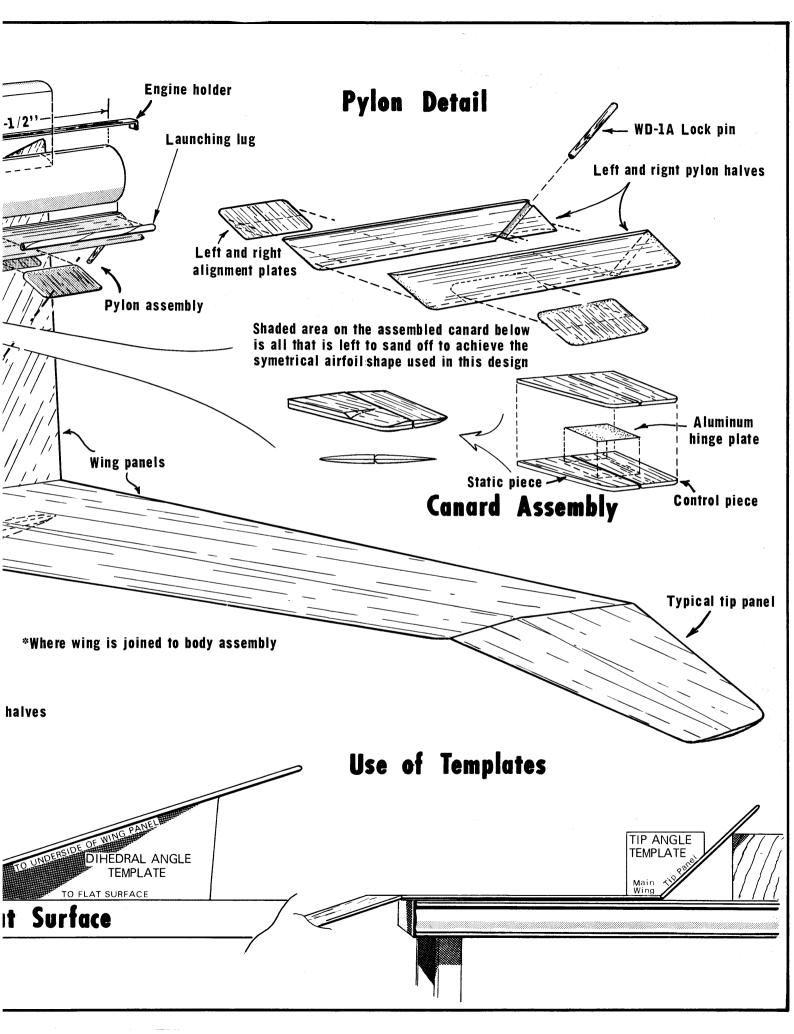
Because boost-glide vehicles are very sensitive to trim in their upward flight as well as glide, few rocketeers are able to achieve a consistent perfect vertical flight. More often, the model will rise in a wide curve and will be travelling horizontally by the time ejection occurs.

To compensate for these variations in trim, your Nighthawk boost pod is equipped with adjustable canards. By setting the canards to the recommended position initially and adjusting them according to the results observed when flying the model, it is possible to achieve an excellent upward flight.

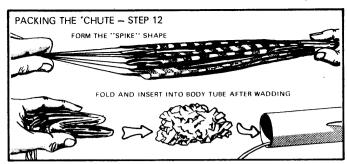


For your first flight, set the canards to the position shown in the special illustration above. If the model tends to "nose down" in flight, bend the flaps down very slightly (no more than 1/32"). If the model "noses up", bend the flaps up slightly. Test fly again and adjust the flaps as necessary.

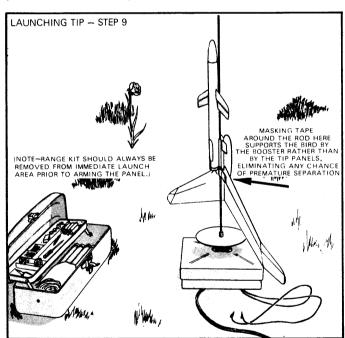




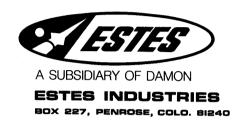
## COUNTDOWN CHECKLIST



- ☐ 12. Pack flame-resistant recovery wadding into the booster tube from the top. The wadding should fill the tube for a distance of about 1-1/2" and give a good seal along the sides of the tube. Hold the parachute between two fingers at its center and pass the other hand down it to form a "spike" shape. Fold this spike in two or three sections and push down into the tube on top of the wadding. Pack in the shroud lines and shock cord on top of the 'chute and slide the nose cone into place.
- 11. Adjust the canard control surfaces to about 5 degrees "up" trim for the first flight. Close observation of the first flight will show whether more or less control angle is needed.
- □ 10. Select an engine. An engine such as the 1/2A6-2 may be used when adjusting glide characteristics. For longer flights an A5-2 is recommended. For all-out duration use the B4-2. Install an electrical igniter into the nozzle as directed in the instructions which came with the engine. Insert the engine into the rear of the booster until the rear hook of the engine holder snaps into place behind the rear edge of the engine casing.



- ☐ 9. Place the booster on the launcher. (It helps to wrap a strip of masking tape around the launching rod about 6' up from the blast deflector so the model is held up by the booster rather than the glider's tip panels.) Check to be sure the panel is disarmed. Clean the micro-clips and attach them to the igniter leads. Slide the glider into place with the pin in the receiver on the bird and the nose area of the bird in place between the alignment plates on the booster pylon.
- 8. Clear the launch area, alert the recovery crew and the tracking crew.
- 7. Check for low flying aircraft and unauthorized persons in the recovery area.
- 6. Arm the launch panel and commence the final countdown.
- $\square$  -5-  $\square$  -4-  $\square$  -3-  $\square$  -2-  $\square$  -1- LAUNCH!



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