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Apollo 11 and Beyond

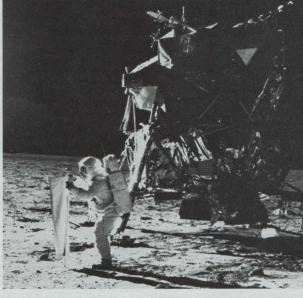
by Gregory P. Kennedy NAR # 12874 Assistant Curator, Astronautics, Smithsonian Institute

Ten years ago, during the flight of Apollo-11, men first walked on the moon. In the decade since. we have seen five more lunar landings, the first space stations, and the first international manned space flights. The second decade following Apollo-11 holds the promise of an operational space transportation system which will make flights into space an everyday occurrence.

Apollo-11 was launched on July 16, 1969, with astronauts, Neil Armstrong, Michael Collins, and Edwin ("Buzz") Aldrin aboard. At 9:32 AM, EDT, the 364-foot tall Saturn-V roared to life. Slowly, the thundering giant rose from its launch pad at the Kennedy Space Center in Florida. As it gained altitude its speed increased. The boost to orbit was flawless. The crew spent a brief time in orbit around the earth, then re-ignited the Saturn's third stage engine to propel themselves to their destination a quarter of a million miles away. Three days later they were orbiting the moon.

On July 20 Armstrong and Aldrin entered the lunar module Eagle, while Collins remained behind in the command module Columbia. The two spacecraft were separated, and Eagle began its descent to the lunar surface.

"Houston, Tranquility Base here. The Eagle has landed." With those words, Armstrong announced the successful landing at 4:17 PM.



"Buzz" Aldrin and Eagle during Man's first moon landing.

- Photo Courtesy NASA.

Later that night Armstrong and Aldrin emerged from the frail-looking spindly-legged Eagle and spent 2-1/2 hours walking on the moon. They found the surface to be littered with rocks and craters. Everything was covered with a layer of fine, grey dust. A seismometer to measure moonquakes and a laser reflecter were deployed. These two items would be used to obtain data after the astronauts' return to earth.

Like tourists everywhere, Armstrong and Aldrin took photographs and collected souvenirs. Their souvenirs were 56 pounds of lunar rocks and

soil. When their traverse on the moon's surface was over, they climbed back into Eagle for a well-deserved rest.

Lift-off from the moon, on July 21, was perfect. Within hours, Armstrong and Aldrin had rejoined Collins aboard Columbia. The service module's engine was ignited to place the spacecraft on a homeward trajectory.

Following a three-day coast home, the Apollo-11 Command Module re-entered the earth's atmosphere and splashed down in the Pacific Ocean. Thus, one of humankind's most impressive technological feats-the first manned landing on the

moon-had reached a successful end. Five more lunar landings were made after Apollo-11.

Apollo-12 demonstrated precision landing techniques. Astronauts Conrad and Bean touched down within 1000 feet of the unmanned Surveyor-3 which had landed in the moon's Ocean of Storms in 1967.

The Apollo-13 landing had to be aborted after an oxygen tank in the Service Module exploded. The Lunar Module Aquarius was used as a lifeboat for astronauts Lovell, Swigert, and Haise as they nursed their crippled spacecraft back to Earth.

Each of the four remaining Apollo flights added to our growing bank of knowledge about the moon. With each mission. man's abilities to work on the moon increased. Beginning with Apollo-15, an electric-powered car, the Lunar Roving Vehicle, was used to greatly expand the area which could be explored by the astronauts on the moon. Also beginning with Apollo-15, an array of scientific instruments was carried in the Service Module to conduct a detailed examination of the moon from orbit.

The last lunar landing, that of Apollo-17, was in December, 1972. The twelve Apollo astronauts who walked on the moon had brought back over 8 hundred pounds of the moon's rocks and soil to Earth. They had left scientific instruments behind which continued to return data about our nearest celestial neighbor for years afterwards. One of the greatest epochs in the history of exploration had reached its end.

However, the technology of the Apollo program and a great deal of its left-over hardware was destined to be used for our next step in the exploration of space: Skylab. Skylab was America's first space station. Fabricated from a Saturn-V third stage, the Skylab Orbital Workshop



"Enterprise" 1st Space Shuttle.

— Photo Courtesy NASA.

(OWS) offered as much habitable volume as a small three-bedroom house on Earth. The planned scientific program was ambitious. Experiments included biomedical investigations, materials processing, solar observations, and remote sensing of the earth from space.

The workshop was launched by a Saturn-V on May 14, 1973. Shortly after launch, telemetry signals began to indicate that all was not well with the space station. The wrap-around micro-meteoroid shield had torn loose 63 seconds after launch, taking one of the two solar cell arrays (or "wings") with it. Worse still, the other wing was jammed by debris and would not deploy. Without the shield the body of the OWS was exposed to the sun's intense radiation, causing interior temperatures to soar.

The launch of the first crew was delayed until May 25 while procedures were developed to save the crippled giant. One of the first tasks facing astronauts Conrad, Weitz, and Kerwin after boarding Skylab was to unfurl a make-shift parasol to shield the OWS from the sun. After the parasol was deployed, temperatures inside the work-

shop began to drop. The next major concern was to free the jammed solar wing. On June 7, Conrad and Weitz succeeded in deploying the wing during an hours-long spacewalk. Skylab, through the courage and ingenuity of the astronauts and ground support personnel, had been brought back from the brink of disaster.

The first crew spent a total of 28 days in space. Two more visits to Skylab were made. The second crew spent 56 days living in the 85-ton space station, while the third and final crew spent 85 days in orbit above the earth.

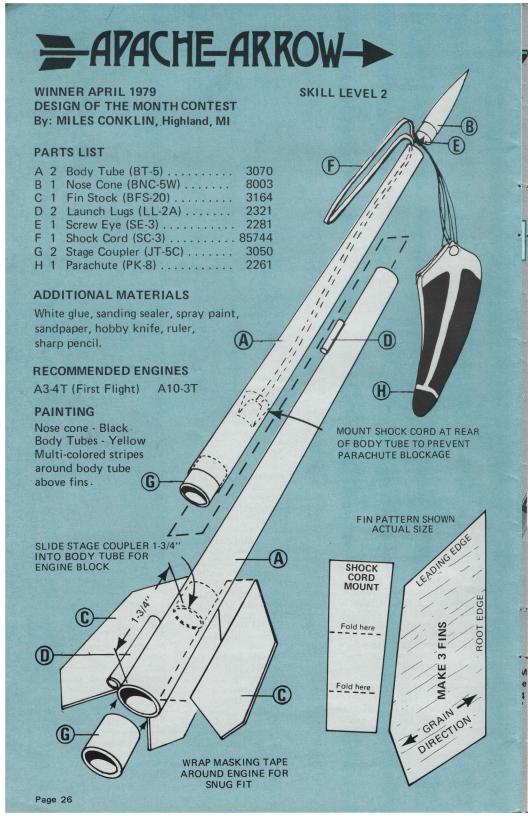
During the Summer of 1975, the United States and the Soviet Union conducted the first international manned space flight. Three American astronauts in an Apollo spacecraft, docked with two Russian cosmonauts in a Soyuz. This was the last American manned space flight using expendable spacecraft and boosters.



Skylab in Orbit as seen from Apollo.

-- Photo Courtesy NASA.

During the first half of 1980, the Space Shuttle will make its first flight in space. Unlike previous manned spacecraft, the Shuttle Orbiter has wings and will glide in for a landing like an airplane. It will be reuseable, which will greatly reduce the cost of spaceflights. After the Space Shuttle has undergone several flight tests, it will become the basis for an operational Space Transportation System, and flights into space will become routine occurrences.



the VIEW from up there

Ever wondered what things looked like from above? If you were in a helicopter, airplane, or handy skyscraper, no problem! If not, you were left with your imagination to try to see a "bird's eye view" of the world.

Now there is a simple, inexpensive way to see the world the way an eagle sees it. The new Estes Astro-Cam 110 is an aerial camera which takes excellent color photos from about 107 meters (350 feet) or more in the air. The wide angle lens (33°) is in focus from 3.66 meters (12 feet) to infinity.

Seeing the world from above is fun, but it makes things look different. Familiar objects don't look the same any more. You must seek reference points to help you identify what you see. Since the Astro-Cam 110 takes pictures with the use of a mirror, everything on the color print is backward unless you ask that the prints be reversed when you take or send in the roll of film for development and printing.



Oblique Photo Looking West From Penrose, Colorado. (Note mountains on horizon.)

Pictures which are taken by aerial cameras are usually classified as either oblique (taken at an angle, camera not perpendicular to ground) or vertical (taken straight downward, camera perpendicular to ground). Oblique photos show more surface area and are often more beautiful, but vertical photos are easier to use in aerial photo interpretation.

The amount of information which can be derived from an aerial photograph is enormous. The obvious information includes telling just what is photographed (houses. your house, your block, your barn, a local school, etc.). In addition, the time of day can often be determined by the length of shadows. This is harder with a photo of an unfamiliar area for which you do not immediately know which direction is north. Don't forget to allow for direction reversal left to right if your print was not reversed when the film was developed and printed.)



Vertical Aerial Photo of "Cape Estes", The Launch Pad For Tours At Estes Industries.

From the above photo can you tell if the area shown is a housing development, an industrial area, or at least partly "in the country". The lack of homes indicates that it is not immediately in a residential area. The parking lot with several cars indicates that the area is at least partly commercial, industrial, or a shopping center. The area with sparse weeds and grass indicates that at least part of the area is open. Since there

by Bob Cannon

are no row crops or other signs of agriculture, the area is probably not cultivated. Since there is evidence of plowing, the area has been cultivated. In fact, the "rows" were produced by plowing the previous summer to control weeds. The straight and curved "path" is a "road" of yellow bricks to the launch pad. The launch pad is visible in the middle of the curve.

What time of day was this photo taken? Probably near noon as evidenced by the very short shadows. If you knew that the launch pad was east of the building, you could determine from shadows near the cars and the building that the photo was taken shortly before noon (sun east of overhead).



Oblique Photo of A Storage Area at Estes Industries.

This photo was taken on the same roll of film as the prior photos. The photos were all taken the same day. East is to the right in this photo. (Was the picture taken before (earlier in the day) or after (later in day) the previous photo? (Earlier, longer shadows to left (west) of building.

Many "indirect" facts can be determined by careful consideration of an aerial photo. If you have an aerial photo of a prairie dog colony and know the average number of prairie dogs in a family, and the

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average number of entrances per burrow, you can make a good estimate of the number of prairie dogs in the colony or per acre of the colony. Counting the number and size of red ant colonies can allow you to compare relative seed productivity of two fields of grass. Variations in plant health can let you spot poorly watered or fertilized or poor soil areas of fields of crops or lawns. Many more such studies are possible. Not only are they fun and meaningful, they could make great Science Fair projects. Actual examination on the ground of the area in the photo is helpful in verifying the accuracy of the interpretation of the photo.

Using the C6-5 engines to launch the AstroCam 110 usually produces oblique photos. Use of the C6-7 engine generally yields vertical or nearly vertical photos. Photos with the C6-5 engine are usually taken at about 130 meters (426 feet) or higher. Pictures taken with the C6-7 engine are usually taken at 107 meters (351 feet) or higher (two seconds longer for aerial camera to descend before picture taken). Occasionally, the camera may take a nice "sky shot" because it failed to tip over at apogee.

Exact determination of height from which the aerial photograph was taken is possible by analysis of the photograph if the pic-ture was taken vertically and the size of one object near the center of the picture is known.

It is easier to make all measurements for photo interpretation in metric units (millimeters and meters).

Using the photo of "Cape Estes", determine the height from which this photo was taken.

Make all measurements from the negative. Since you don't have this negative, the measurements are provided in this example.

Formula for determining height of camera at instant photograph was Page 28

 $H = \frac{OF}{I}$

H=Height of camera above surface O=Object size I=Image size on negative F=Focal length of lens O=3.023 meters (9 feet 11 inches) or 3023, millimeters I=0.5 millimeters F=30.0 millimeters (a con-H=(3023. mm) (30.0 mm)0.5 mm

H=90790. mm 0.5 mm

H=181380, mm or 181.38

The height of the camera at the instant the picture was taken was 181.38 m (594.9 feet).

Once you know the height from which the picture was taken, the formula can be modified to give the size of other objects near the center of the photo. $O = \frac{HI}{F}$

Since the height (H) is known, only the size of the image (I) of the object under study need be determined and the formula solved to determine the size of the object. The focal length (F) is always 30.0



Mike Dorffler, Estes Engineer for the AstroCam 110.

The aerial photographs in this article were all taken by Mike Dorffler with an AstroCam 110 made from a kit taken off the assembly line on the first day the kit was packed. He took these photos on one roll of film the same day.

Stump Your

Question for your teacher:

Do model rockets have to have fins?

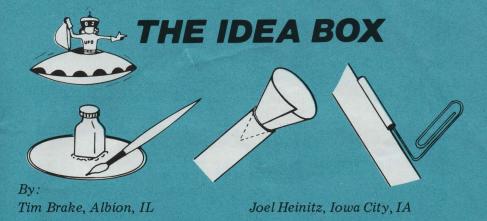
Answer:

No. Model rockets do require some sort of aerodynamic guidance. This guidance is usually secured by causing the Center of Pressure (point at which all of the aerodynamic forces operating on the rocket appear to be centered) to be well back of the Center of Gravity (point at which all of the weight of the rocket appears to be concentrated) of the model rocket. This situation is usually secured through the use of fins, but other techniques such as conical body shapes are possible.

Question for your teacher: What is the maximum thrust developed during launch by the Space Shut-

Answer:

Current designs call for each of the three orbiter engines to produce 420,000 pounds (2.1 million Newtons) of thrust and each of the strapon boosters to produce 2,600,000 million pounds (11.6 million Newtons) of thrust. The total thrust produced at lift-off will be 6,610,000 pounds (29.5 million Newtons). The anticipated lift-off weight of the Space Shuttle with boosters and a typical payload is 4,400,000 pounds.



To avoid spilled paint when painting your models, glue the bottom of the paint bottle to a coffee can lid. This prevents spills as well as catching drops off the

When painting a model where the nose and body are different colors, a paper cone prevents paint from getting inside of the tube when painting.

Need to pick up a model with wet paint? Bend a paper clip as shown and slip bent end under launch lug and you can lift the model without touching the paint.

MRN and Free Coodies. for You!!

Model Rocket News is now published four times a year-Winter, Spring, Summer, and Fall. We will, whenever possible, mail your MRN to you with our seasonal mailings in addition to including it with return mail-orders as long as our supplies last as an exclusive service for our mailorder customers.

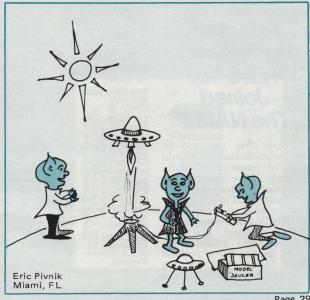
To receive our seasonal mailings you must be an active Estes mail-order customer which requires you to have placed an order for Estes merchandise within the past four months.

Additional Bonuses. . . All orders received on even numbered months, (February, April, June, etc.), will be returned with a "free" plan to help increase your Estes fleet. These new plans feature a variety

of designs from single-stage sport models to far-out exotic rockets you will be proud to display. All "free" plans can be constructed from the Estes hi-performance parts and accessories listed in our catalog.

All orders received on odd numbered months will be returned with a free iron-on decal for your tshirt, windbreaker, or range jacket. These iron-ons feature a variety of super-neat designs. You iron it on right at home to any surface containing 50% or more polyester.

Remember. . . these items are available only with return mail-orders!!!



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Help Us Publish The Model Rocket News

Got any good ideas for MODEL ROCKET NEWS articles, technical information, cartoons, anecdotes, club news of unusual interest, etc? Then why not submit them to us for possible publication? Our constant aim is to make MRN a better, more interesting magazine, and you might be just the type of contributor we need.

If you send us photos. please make sure that you pack them between cardboard sheets so that they won't get creased in the mail. All contributions become the property of Estes Industries and cannot be returned. Address all mato: MRN Editor terial Estes Industries, Penrose, Colorado 81240.

Should your article or photos be used in MRN. we'll reward your efforts and talent with an Estes merchandise certificate. the amount of which will be determined by the MRN editorial staff.

Hope to hear from you

Attention **Rocketeers:**

"Have You Joined The NAR?"

Now that you are an active rocketeer we would like to recommend membership in the National Association of Rocketry.

As an NAR member you will be able to compete in officially sanctioned local, state, national, and even international model rocketry meets. Your rockets and designs will become eligible to set national and international records and most important, you will Page 30

be kept informed of happenings in model rocketry around the world. Flight insurance is available now too!

Also as a NAR member you will receive a monthly copy of Model Rocketeer. a magazine published as a service by the NAR for its members. It contains news of upcoming model rocketry and space events, manufacturers news, modroc tips, designs and plans, news of the NAR, its members, and other people in the aerospace field. Also, it contains editorials, humor, and rocketry history.

For more information and a membership applica-tion write: NAR Headquarters, Dept. E-8, P.O. Box 725, New Providence, NJ 07974.

Milton J. Marasch

Robby Doane Lake Jackson, TX (Centurian II)

Thomas Lemmons

Laverne, OK (Yellow Jacket)

Dan Isidinger

(X-7)

St. Cloud, MN

Kerry Marsico

David Nuutinen

Palatine, IL

ON Canada

(Candusa)

(Galaxy)

Plainview, MN

(Ark II)

DESIGN OF THE M WINNERS

WINNERS Michael Hardman Cary, NC

Ken McClure Upland, CA (Cobra)

Dave Henry Euclid, OH (Tri-Finned Spacing Formula)

Kevin Bates Troutdale, OR (Rotor Rocket)

HONORABLE **MENTIONS**

Kirk Negaard Hawthorne, CA (Launch Control System)

Troy Davis Princeton, MN (Destroyer)

Scott Spangenbert Erie, PA (Cloud Buster)

Bob Meierjurgen Little Valley, NY (Romulan II)

Benjie Johnson Spruce Grove, AB, Canada (Rat)

Mark Lesko Mayfield Heights, OH (No Name)

Gary Oldenkamp Hull, IA (Zenith II)

Lee Woodworth Pembroke, MA (Flying Farce-Sar)

Paul Antonowitsch Benton Harbor, MI (U.S. Air Force Shooting Star)

Dan Lower Wheaton, IL (The Liberty Bell)

Alan C. Streetman Knoxville, TN (Dominator)

Brian Miller Littlestown, PA (U.S.S. Patronic Voyager)

Don Bruechert Manitowoc, WI (Solar Cell Launch Controller)

Tim Rood & Jeff White Ames, IA (Arcturus IV) Mike Aron Needham, MA

(Manual Launcher) Ray Munselle

Cedar Hill, TX (Boost Glider)

WINNERS

Support Craft)

Dennis Gilbert

(Star Tripper)

(Cyclone II)

Oakland, ME (Polaris LF-1)

Control)

East Brunswick, NJ

Dean Kavalkovich

Andrew Davidson

Steve Lindsley Tyndall AFB, FL

(Čenturion II Launch

(Master Launcher III)

Monroeville, PA

Walter Lapovich Torrance, CA (Sandpiper) Partick J. Percival Bay Village, OH (Planetary Assault

David Zitzkat New Britian, CT (Crusader)

Jim Denning Hudson, CO (Gemini I)

Scott Kerr Grand Rapids, MN (Darth Vader)

Richard K. Pautz APO, NY (Starburst)

Matthew P. Christian Sacramento, CA (Gamma Ray)

John Carlson Cordova, AK (Achilles' Arrow)

Carrollton, IL HONORABLE **MENTIONS**

Kevin Harms

Rusty Roach Frisco, TX (Voodoo)

Tony Clark Arlington, TX (Launcher System)

John Grosvenor Roanoke, VA (Rocket Stand)

Douglas Weerstra Tlacolula Oaxaca Mexico (Mariner VIII) John Gillio

San Jose, CA (Saturn III) Allan Hogue Katy, TX (Sky Ripper) WINNERS Monty Michael Land O' Lakes, FL (Mako)

David L. Sidebottom Topeka, KS (Launcher System)

Scott Huie Troy, NY (Parachute Ejection System)

HONORABLE MENTIONS Devin Jones Werserville, OH (Nike Needle)

Kevin Schlier Stroudsburg, PA (WF-125 Banshee) Art D'Ambrosio Canton, MI (O-Zone) Ricky Wofford Leesburg, FL (Titan Imperial) Scot Tolsen Prospect Heights, IL (Two-Stage Launch Pad) Josh Woltz Mercersburg, PA (USC Starseeker II) Tim Knight Baton Rouge, LA (Destroyer Rocket) Robert Inscoe Newton, NC (Space Probe) Floyd E. White, Jr.

Jefferson, MD (Star Warrior) Clark Gerhart Telford, PA (Mach I Fighter)

Ron Eberts Williamson, NY (Night Hawk)

Thomas Payne, Jr. Tappan, NY (Holofax)

Joel Frazin Carmichael, CA (Voyager 3)

October 1978

WINNERS Mike Books Aztec, MN (Launcher System) Doug Pisik Deerfield, IL (Launcher System)

Guy Letourneau Andover, MA (Cygnus X-1)

HONORABLE **MENTIONS**

Kenneth D. Griffin Memphis, TN (Apollo Avenger I)

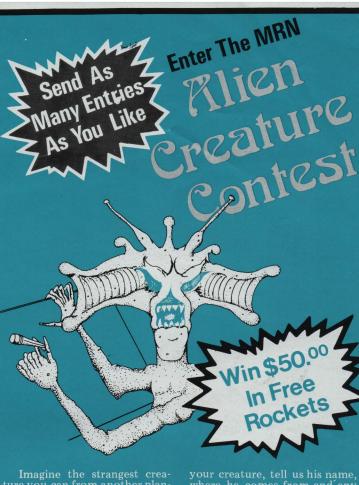
Aaron Yeo Littleton, CO (Fury)

Karl Kugler Germantown, WI (No Name)

Iain Delaney Oakville, ON, Canada (Battlestar: Galactica Colonial Viper) David Todd Dean Broken Box, NE (ZX-1)

Doug W. Pasnik Minneapolis, MN (Space Trooper)

Dick Huey Leland, MI (Capricorn) John McGurk Cranford, NJ (Protius III)



ture you can from another plan-Make a sketch, and send it to us with the additional information requested in the rules below. Your alien creation could certificate for first place or one of twenty-five \$10.00 merchandise certificates for runners-up. weirdest, freakiest, most far-out creepy creature you can think of. Really let your imagination go as this should be a really fun contest. Winning entries will be reproduced for all to see in a future issue of the MRN. RULES

1. You may enter as many times as you like.

2. Employees of Estes Industries or members of their immediate families are not eligible. 3. All entries become the property of Estes Industries and cannot be returned.

4. In addition to a sketch of

where he comes from and any other characteristics you can imagine such as diet, size, life etc. Why does he look the way he does? This additional infor-

5. Entries will be judged for ness, and anything else we can think of! It really should be

7. Decision of the judges is

and zip code with each entry. Also, be sure to include your Skill Level.

9. Mail entries to: Estes Industries MRN Creature Contest Penrose, Colorado 81240

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6. What Skill Level of kits do you prefer to build?	TV Other	11. Age Grade 12. Maje Female				
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